

Annual Financial Report

***KONAMI HOLDINGS CORPORATION and
its subsidiaries***

***Consolidated Financial Statements
For the fiscal year ended March 31, 2020***

KONAMI HOLDINGS CORPORATION

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As used in this annual report, references to “the Company” and “the parent” are to KONAMI HOLDINGS CORPORATION and references to “Konami Group,” “the Group,” “we,” “our” and “us” are to KONAMI HOLDINGS CORPORATION and its subsidiaries, unless the context otherwise requires.

“U.S. dollar” or “\$” means the lawful currency of the United States of America, “€” or “Euro” means the lawful currency of the member states of the European Union and “yen” or “¥” means the lawful currency of Japan.

“IFRS” means International Financial Reporting Standards and “Japanese GAAP” means accounting principles generally accepted in Japan.

1. Consolidated Financial Statements

Consolidated Financial Statements

(1) Consolidated Statement of Financial Position

		Millions of Yen	
	Note	As of March 31, 2019	As of March 31, 2020
Assets			
Current assets			
Cash and cash equivalents	5,23	¥159,242	¥131,432
Trade and other receivables	6,23,24	32,475	29,894
Inventories	7	8,315	10,000
Income tax receivables		339	1,924
Other current assets	14,23	7,350	14,493
Total current assets		207,721	187,743
Non-current assets			
Property, plant and equipment, net	8,10	82,241	116,631
Goodwill and intangible assets	9	38,080	34,423
Investment property	11	-	32,484
Investments accounted for using the equity method	12	3,233	3,128
Other investments	13,23	1,220	1,554
Other financial assets	14,23	22,038	17,229
Deferred tax assets	19	21,143	23,735
Other non-current assets		2,361	2,207
Total non-current assets		170,316	231,391
Total assets		¥378,037	¥419,134

		Millions of Yen	
	Note	As of March 31, 2019	As of March 31, 2020
Liabilities and equity			
Liabilities			
Current liabilities			
Bonds and borrowings	15,23,30	¥10,547	¥28,265
Other financial liabilities	10,18,23,30	4,323	12,187
Trade and other payables	16,23	31,530	31,264
Income tax payables		4,771	2,997
Other current liabilities	17,24	19,660	22,053
Total current liabilities		70,831	96,766
Non-current liabilities			
Bonds and borrowings	15,23,30	9,803	9,855
Other financial liabilities	10,18,23,30	9,922	34,553
Provisions	17	9,182	6,674
Deferred tax liabilities	19	-	886
Other non-current liabilities	20,24	1,895	1,457
Total non-current liabilities		30,802	53,425
Total liabilities		101,633	150,191
Equity			
Share capital	21	47,399	47,399
Share premium	21	74,426	74,399
Treasury shares	21	(21,325)	(27,836)
Other components of equity	28	1,583	(89)
Retained earnings	21	173,544	174,268
Total equity attributable to owners of the parent		275,627	268,141
Non-controlling interests		777	802
Total equity		276,404	268,943
Total liabilities and equity		¥378,037	¥419,134

The accompanying notes are an integral part of these financial statements.

(2) Consolidated Statements of Profit or Loss and Comprehensive Income

Consolidated Statement of Profit or Loss

		Millions of Yen	
	Note	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Revenue			
Product sales revenue		¥74,724	¥69,298
Service and other revenue		187,825	193,512
Total revenue	4,24	262,549	262,810
Cost of revenue			
Cost of product sales revenue		(36,166)	(36,431)
Cost of service and other revenue		(119,192)	(126,612)
Total cost of revenue	25	(155,358)	(163,043)
Gross profit		107,191	99,767
Selling, general and administrative expenses	25	(52,631)	(55,470)
Other income and other expenses, net	26	(4,038)	(13,325)
Operating profit		50,522	30,972
Finance income	27	326	352
Finance costs	27	(817)	(903)
Profit (loss) from investments accounted for using the equity method		279	(26)
Profit before income taxes		50,310	30,395
Income taxes	19	(16,093)	(10,498)
Profit for the year		34,217	19,897
Profit attributable to:			
Owners of the parent		34,196	19,892
Non-controlling interests		¥21	¥5

		Yen	
	Note	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Earnings per share (attributable to owners of the parent)			
Basic	29	¥252.86	¥147.26
Diluted	29	¥249.02	¥145.08

Consolidated Statement of Comprehensive Income

		Millions of Yen	
	Note	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Profit for the year		¥34,217	¥19,897
Other comprehensive income			
Items that will not be reclassified to profit or loss:			
Net change in fair value of equity financial assets measured at fair value through other comprehensive income	28	(68)	(28)
Share of other comprehensive income of entity accounted for using the equity method	28	(0)	0
Total items that will not be reclassified to profit or loss		(68)	(28)
Items that may be reclassified to profit or loss:			
Exchange differences on foreign operations	28	1,040	(1,635)
Total items that may be reclassified to profit or loss		1,040	(1,635)
Total other comprehensive income		972	(1,663)
Total comprehensive income for the year		35,189	18,234
Comprehensive income attributable to:			
Owners of the parent		35,169	18,229
Non-controlling interests		¥20	¥5

The accompanying notes are an integral part of these financial statements.

(3) Consolidated Statement of Changes in Equity

Millions of Yen									
	Note	Equity attributable to owners of the parent						Non-controlling interests	Total equity
		Share capital	Share premium	Treasury shares	Other components of equity	Retained earnings	Total		
Balance at April 1, 2018		¥47,399	¥74,426	¥(21,321)	¥610	¥152,668	¥253,782	¥757	¥254,539
Profit for the year						34,196	34,196	21	34,217
Other comprehensive income					973		973	(1)	972
Total comprehensive income for the year		-	-	-	973	34,196	35,169	20	35,189
Purchase of treasury shares	21			(4)			(4)		(4)
Disposal of treasury shares	21		0	0			0		0
Dividends	22					(13,320)	(13,320)		(13,320)
Total transactions with the owners		-	0	(4)	-	(13,320)	(13,324)	-	(13,324)
Balance at March 31, 2019		47,399	74,426	(21,325)	1,583	173,544	275,627	777	276,404
Changes in accounting policies						(5,180)	(5,180)		(5,180)
Beginning balance after adjusting		47,399	74,426	(21,325)	1,583	168,364	270,447	777	271,224
Profit for the year						19,892	19,892	5	19,897
Other comprehensive income					(1,663)		(1,663)	0	(1,663)
Total comprehensive income for the year		-	-	-	(1,663)	19,892	18,229	5	18,234
Purchase of treasury shares	21			(6,511)			(6,511)		(6,511)
Disposal of treasury shares	21		0	0			0		0
Dividends	22					(13,997)	(13,997)		(13,997)
Changes in ownership interests in subsidiaries			(27)				(27)	20	(7)
Transfer from other components of equity to retained earnings					(9)	9	-		-
Total transactions with the owners		-	(27)	(6,511)	(9)	(13,988)	(20,535)	20	(20,515)
Balance at March 31, 2020		¥47,399	¥74,399	¥(27,836)	¥(89)	¥174,268	¥268,141	¥802	¥268,943

The accompanying notes are an integral part of these financial statements.

(4) Consolidated Statement of Cash Flows

		Millions of Yen	
	Note	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Operating activities			
Profit for the year		¥34,217	¥19,897
Depreciation and amortization		14,093	26,585
Impairment losses		3,290	10,985
Interest and dividends income		(306)	(312)
Interest expense		797	882
Loss on sale or disposal of property, plant and equipment		428	1,353
(Profit) loss from investments accounted for using the equity method		(279)	26
Income taxes		16,093	10,498
(Increase) decrease in trade and other receivables		(5,816)	2,250
Increase in inventories		(964)	(1,703)
Increase (decrease) in trade and other payables		1,329	(448)
Increase in prepaid expense		(413)	(444)
Increase (decrease) in contract liabilities		5,152	(2,289)
Other, net		(254)	(1,204)
Interest and dividends received		282	309
Interest paid		(774)	(873)
Income taxes paid		(17,744)	(14,346)
Net cash provided by operating activities		49,131	51,166
Investing activities			
Capital expenditures		(23,809)	(62,565)
Payments for lease deposits		(614)	(739)
Proceeds from refunds of lease deposits		621	1,627
Payments into time deposits		(1)	(1,034)
Proceeds from withdrawal of time deposits		1,282	357
Other, net		(6)	207
Net cash used in investing activities		(22,527)	(62,147)
Financing activities			
Proceeds from short-term (more than 3 months) borrowings	30	12,177	33,721
Repayments of short-term (more than 3 months) borrowings	30	(13,826)	(10,906)
Redemption of bonds	15,30	(5,000)	(5,000)
Principal payments of lease liabilities	30	(2,460)	(13,182)
Dividends paid	22	(13,303)	(13,984)
Purchase of treasury shares	21	(4)	(6,511)
Other, net		0	(7)
Net cash used in financing activities		(22,416)	(15,869)
Effect of exchange rate changes on cash and cash equivalents		569	(960)
Net increase (decrease) in cash and cash equivalents		4,757	(27,810)
Cash and cash equivalents at the beginning of the year	5	154,485	159,242
Cash and cash equivalents at the end of the year	5	¥159,242	¥131,432

The accompanying notes are an integral part of these financial statements.

Notes to Consolidated Financial Statements

1. Reporting Entity

KONAMI HOLDINGS CORPORATION (the “Company”) is a public company located in Japan.

The accompanying consolidated financial statements consist of the Company and its consolidated subsidiaries (collectively, “Konami Group”) as well as equity interests in its associates.

Konami Group engages in the following four business operations: Digital Entertainment, Amusement, Gaming & Systems, and Sports businesses. The operations of each business segment are presented in Note 4 “Segment Information.”

2. Basis of Preparation

(1) Compliance with IFRS

The Company prepares consolidated financial statements in accordance with International Financial Reporting Standards (“IFRS”) issued by the International Accounting Standards Board. The Company meets the requirements set out under Article 1-2 of the “Ordinance on Terminology, Forms and Preparation Methods of Consolidated Financial Statements” under which the Company is qualified as a “specified company” and duly adopted the provisions of Article 93 of the foregoing rules.

(2) Basis of measurement

The consolidated financial statements have been prepared on the historical cost basis except for certain financial assets and liabilities measured at their fair values, as stated in Note 3 “Significant Accounting Policies.”

(3) Functional currency and presentation currency

The individual financial statements of each group entity are presented in the currency of the primary economic environment in which the entity operates (“functional currency”). The consolidated financial statements are presented in Japanese yen, which is the Company’s functional currency. All financial information presented in Japanese yen is rounded to the nearest million yen.

(4) Use of estimates and judgments

In preparing IFRS-compliant consolidated financial statements, management uses estimates and judgments. Judgments made by management, assumptions about the future and uncertainty in estimates may affect the reported amounts of assets and liabilities, disclosure of contingent assets and liabilities and reported amounts of income and expenses as of the reporting date of the consolidated financial statements.

The estimates and underlying assumptions are reviewed on an ongoing basis. The impacts from revisions to accounting estimates are recognized in the period in which the estimate is revised and future periods that are affected.

Information about estimates and judgments made by management that would have significant effects on the amounts recognized in the consolidated financial statements is included in the following notes:

- Revenue recognition: Note 3 “Significant Accounting Policies- (15) Revenue” and Note 24 “Revenue.”
- Recognition of deferred tax assets: Note 19 “Deferred Taxes and Income Tax Expense.”
- Impairment losses for property, plant and equipment, goodwill and intangible assets: Note 3 “Significant Accounting Policies- (10) Impairment (ii) Non-financial assets,” Note 8 “Property, Plant and Equipment, net” and Note 9 “Goodwill and Intangible Assets.”

In regard to estimating value in use for impairment loss of property, plant and equipment for the fiscal year ended March 31, 2020, we assume that the coronavirus outbreak will continue to have an effect on our business activities over the fiscal year ending March 31, 2021, mainly in the first quarter of the fiscal year ending March 31, 2021. However, the assumption could be revised, depending on when the outbreak settles down.

Given the uncertainty around the coronavirus outbreak, we are not able to reasonably calculate the impact of changes in assumption of estimates.

(5) Changes in presentation

(Consolidated Statement of Cash Flows)

Although “Purchase of treasury shares” had been included in “Other, net” in Financing activities of the Consolidated Statement of Cash Flows for the fiscal year ended March 31, 2019, it is separately presented for the fiscal year ended March 31, 2020 due to an increase in the financial significance of the balance. To reflect this change in presentation in the Consolidated Statement of Cash Flows, the comparative balance of the fiscal year ended March 31, 2019 has been reclassified.

Thus, ¥(4) million presented in “Other, net” in Financing activities of the Consolidated Statement of Cash Flows for the fiscal year ended March 31, 2019 has been reclassified as “Purchase of treasury shares” of ¥(4) million and “Other, net” of ¥0 million.

(6) Changes in Accounting Policies

Konami Group has adopted IFRS 16 “Leases” (hereafter, “IFRS 16”) from the fiscal year ended March 31, 2020.

(Lessee)

In accordance with the transition provisions in IFRS 16, Konami Group has adopted this standard retrospectively with the cumulative effect of initially applying this standard recognized on the date of initial application.

On adoption of IFRS 16, Konami Group has elected the practical expedient detailed in IFRS 16 paragraph C3 and continued its assessments of whether contracts contain leases under IAS 17 “Leases” (hereafter, “IAS 17”) and IFRIC 4 “Determining whether an Arrangement contains a Lease.” On the date of initial application, right-of-use assets and lease liabilities were recognized for leases which had previously been classified as operating leases under IAS 17. Lease liabilities have been measured at the present value of the remaining lease

payments, discounted using the lessee's incremental borrowing rate as of the date of initial application.

The reconciliation between the operating lease contracts disclosed at the end of the fiscal year ended March 31, 2019 applying IAS 17 and the lease liabilities recognized in the consolidated statement of financial position at the date of initial application is as follows,

Millions of Yen	
	Amounts
Operating lease contracts disclosed as at March 31, 2019	¥49,451
Discounted using Konami Group's incremental borrowing rate of 0.34%	(1,068)
Add: finance lease liabilities recognized as at March 31, 2019	12,060
Less: short-term leases recognized on a straight-line basis as expense	(2,632)
Lease liabilities recognized as at April 1, 2019	¥57,811

At the beginning of the fiscal year ended March 31, 2020, the application of IFRS 16 mainly affected that right-of-use assets increased by ¥40,067 million and lease liabilities increased by ¥45,751 million, respectively, compared with the case that the previous standard was applied. Right-of-use assets are presented in property, plant and equipment and lease liabilities are presented in other financial liabilities, respectively, in the consolidated statement of financial position.

In applying IFRS16 for the first time, Konami Group has used the following practical expedients:

- The use of a single discount rate to a portfolio of leases with reasonably similar characteristics;
- The accounting for leases with a remaining lease term of less than 12 months as at the date of initial application as short-term leases;
- The exclusion of initial direct costs for the measurement of the right-of-use asset at the date of initial application; and
- The use of hindsight in determining the lease term where the contract contains options to extend or terminate the lease.

(Lessor)

Konami Group has classified leases as operating leases if they do not transfer substantially all the risks and rewards incidental to ownership of underlying assets. In operating leases, the leases' underlying assets are carried on the Consolidated Statement of Financial Position and lease payments are recognized as income on a straight-line basis over the lease term.

(7) Early application of new accounting standards

There were no new accounting standards applied earlier than required.

(8) New accounting standards and interpretations issued but not yet applied

There were no significant new or revised accounting standards and interpretations that were issued by the date of approval of the consolidated financial statements but have not yet been applied by the Company as of March 31, 2020.

3. Significant Accounting Policies

(1) Basis of consolidation

(1) Subsidiaries

“Subsidiaries” are entities that are controlled by Konami Group. Konami Group controls entities where it is exposed, or has rights, to variable returns from its involvement with those entities and has the ability to affect the amount of returns through its power over those entities.

A subsidiary’s financial statements are incorporated into the Company’s consolidated financial statements from the date when the Company obtains control of the subsidiary until the date when the Company loses control of the subsidiary. Appropriate adjustments are made to the subsidiary’s accounting policies as necessary to ensure the conformity with Konami Group’s accounting policies.

Changes in the Company’s ownership interest in a subsidiary that do not result in the Company losing control of the subsidiary are accounted for as equity transactions. Any difference between the amount by which the non-controlling interests are adjusted and the amount of the fair value of the consideration paid or received is recognized directly in equity as equity attributable to owners of the parent. If the Company loses control of a subsidiary, the Company recognizes the gain or loss associated with the loss of control in profit or loss.

All inter-group balances and transactions as well as unrealized gains or losses arising from intergroup transactions are eliminated.

(2) Associates

Associates are entities over which the Company does not have control or joint control but has significant influence over the financial and operating or business policies. Significant influence is the power to participate in the financial and operating policy decisions of the investee but which does not amount to control or joint control over those policies.

Investments in associates are accounted for using the equity method and initially recognized at acquisition cost as of the date of acquisition. These investments include goodwill recognized at the date of acquisition.

The Company’s consolidated financial statements include the Company’s share of income, expense and other comprehensive income of the associate accounted for under the equity method from the date when the Company obtains significant influence over the associate until the date when such significant influence is lost. Appropriate adjustments are made to the associate’s accounting policies as necessary to ensure conformity with the Company’s accounting policies.

Unrealized gains arising from transactions with an entity accounted for under the equity method are deducted from the value of the investment in proportion to the Company's interest in the investee.

(2) Business combinations

A business combination is accounted for using the acquisition method.

Goodwill is measured as the excess of the total amount of the consideration transferred, the amount of any non-controlling interests in the acquiree and, if a business combination is achieved in stages, the amount of the fair value at the date of acquisition of the Company's previously held equity interest in the acquiree over the net amounts recognized in respect of the identifiable acquired assets and assumed liabilities (which are primarily measured at fair value). If the amount determined by this calculation is negative (consideration is less than net assets acquired – i.e. a bargain purchase) the associated difference is recognized immediately as a credit to profit or loss.

Non-controlling interests that are present ownership interests and entitle their holders to a proportionate share of the entity's net assets in the event of liquidation are measured at the fair value or at the proportionate share of the non-controlling interests in the recognized amounts of the acquiree's identifiable net assets on an acquisition-by-acquisition basis.

If the initial accounting for a business combination is incomplete by the end of the reporting period in which the business combination occurs, the Company reports provisional amounts for the items for which the accounting is incomplete. During the measurement period, which may not exceed one year from the acquisition date, the Company retrospectively adjusts provisional amounts recognized as at the acquisition date.

Acquisition-related costs are recognized as expenses in the period in which they are incurred.

A business combination of entities under common control is a business combination in which all of the combining entities or businesses are ultimately controlled by the same party or parties both before and after the business combination, and that control is not transitory. Such transactions are accounted for based on the carrying amounts.

(3) Foreign currency transactions

(1) Foreign currency transactions

Foreign currency transactions are translated into the functional currencies of each of Konami Group companies using the appropriate exchange rate at the date of the transactions. At the end of each reporting period, foreign currency monetary assets and liabilities are retranslated into the functional currencies using the prevailing exchange rates at that date. Non-monetary assets and liabilities measured at fair value in foreign currencies are retranslated into the functional currencies using the exchange rates at the date the fair value was determined.

Exchange differences arising from the re-measurement and the settlement of such items are recognized in profit or loss in the period in which they arise. However, exchange differences arising from the financial assets measured through other comprehensive income are recognized in other comprehensive income.

(2) Foreign operations

Assets and liabilities of foreign operations, including goodwill arising from acquisitions and fair value adjustments, are translated into Japanese yen using the exchange rate at the reporting date. Income and expenses are translated into Japanese yen using the average exchange rate for the period, unless exchange rates fluctuate significantly.

Exchange differences arising from translating the financial statements of foreign operations are recognized in other comprehensive income, and included in "other components of equity" as exchange differences on translating foreign operations.

On the disposal of the entire or a partial interest in a foreign operation involving loss of control, significant influence or joint control, the cumulative amount of the exchange differences relating to that foreign operation is reclassified to profit or loss, as a part of gain or loss on disposal.

(4) Cash and cash equivalents

Cash and cash equivalents includes cash on hand, deposits at call with banks, and other short-term highly liquid investments with maturities of three months or less from the date they are acquired, that are readily convertible to known amounts of cash and which are subject to insignificant risk of changes in value.

(5) Inventories

Inventories consist of merchandise for resale, finished products, work-in-process, raw materials and supplies.

Inventories are measured at the lower of cost or net realizable value; the company uses the weighted average method to determine the cost of inventories.

Net realizable value is the estimated selling price of inventories in the ordinary course of business less the estimated costs of completion and the estimated costs necessary to make the sale.

(6) Property, plant and equipment, net

(1) Recognition and measurement

Property, plant and equipment are recognized at cost less any accumulated depreciation and any accumulated impairment losses.

The cost includes any costs directly attributable to the acquisition of the assets, the initial estimate of the costs of dismantling and removing the items and restoring the site on which they are located, and borrowing costs eligible for capitalization. If components of an item of property, plant and equipment have different useful lives, each component is recognized as a separate item of property, plant and equipment.

(2) Subsequent expenditures

Subsequent expenditures on property, plant and equipment for the ordinary repairs and maintenance are recognized as expenses when incurred. Expenditures on major replacements or improvements are capitalized only if it is probable that future economic benefits associated with such expenditures will flow to Konami Group.

(3) Depreciation

Depreciation of property, plant and equipment is calculated based on the depreciable amount. Depreciable amount is calculated as the cost of an asset less its residual value.

Depreciation of an asset is principally computed under the straight-line method, spread over the estimated useful life of each component of the asset. The straight-line method is adopted because the method is considered to best approximate the expected pattern of consumption of the future economic benefits generated by the asset.

Right-of-use assets are depreciated over the shorter of the lease term or its estimated useful life, unless there is reasonable certainty that ownership will transfer to the Konami Group at the end of the lease term.

The estimated useful lives range from 10 to 50 years for buildings and structures and from 2 to 20 years for tools, furniture and fixtures.

The depreciation method, estimated useful life and residual value are reviewed at each financial year end, and amended as necessary.

(7) Goodwill and intangible assets

(1) Goodwill

(i) Initial recognition

Goodwill arising from acquisition of subsidiaries is included in "Goodwill and intangible assets" in the accompanying consolidated statement of financial position. Measurement of goodwill at the time of initial recognition is described in "(2) Business combinations" as above.

(ii) Measurement after initial recognition

Goodwill is measured at its cost less any accumulated impairment losses. Goodwill is not amortized but is tested for impairment annually at a consistent time in the year, and whenever there is any indicator of impairment.

(2) Intangible assets acquired in business combinations

Intangible assets, such as trademarks, and patents, acquired in business combinations and recognized separately from goodwill are initially recognized at fair value as at the acquisition date.

Subsequently, such intangible assets are measured at their cost less any accumulated amortization and any accumulated impairment losses.

(3) Internally generated intangible assets arising from development

Expenditures on research activities to obtain new scientific or technical knowledge and understanding are recognized as an expense as incurred. Expenditures related to development activities are capitalized only if it is technically feasible to complete the assets, it is probable that future economic benefits will be generated, expenditures are reliably measurable, and the Company has the intention, ability and adequate resources to use or sell them after completion.

The costs of internally generated intangible assets arising from the development are initially recognized at the sum of expenditures incurred from the date when they first meet all of the aforementioned criteria until the day the development is completed. Subsequent to the initial

recognition, internally generated intangible assets arising from development are measured at their costs less any accumulated amortization and any impairment losses.

(4) Other intangible assets

Other intangible assets with finite useful lives are measured at their costs less any accumulated amortization and any accumulated impairment losses.

(5) Amortization

Amortization charge is calculated based on the acquisition cost of an asset less its residual value.

Intangible assets with finite useful lives are amortized over their respective estimated useful lives using the straight-line method. They are tested for impairment when there is any indication that they may be impaired. The straight-line method is adopted because this method best reflects the expected pattern of consumption of the future economic benefits generated by the asset.

The estimated useful lives of the main intangible assets with finite useful lives are as follows:

- | | |
|---|-------------------|
| • Internally generated intangible assets arising from development | Less than 5 years |
| • Patents | 3 to 20 years |

The amortization method, the estimated useful life and the residual value are reviewed at each financial year end, and amended as necessary.

Intangible assets with indefinite useful lives, including trademarks, or intangible assets that are not yet available for use are not amortized. They are tested for impairment annually at a consistent time in the year, and whenever there is any indicator of impairment.

(8) Leases

Konami Group has adopted IFRS 16 from the fiscal year ended March 31, 2020 and the accounting policies are as follows.

(Lessee)

At inception of a contract, Konami Group assesses whether the contract is, or contains, a lease, based on the substance of the contract. A contract is, or contains, a lease if the contract conveys the right to control the use of an identified asset for a period of time in exchange for consideration.

At the commencement date of a lease, the right-of-use asset is measured at cost which comprises the amount of the initial measurement of lease liability, any lease payments made at or before the commencement date less any lease incentives received, any initial direct costs and restoration costs. The right-of-use asset is depreciated on a straight-line basis from the commencement date to the earlier of the end of the useful life of the right-of-use asset or the end of the lease term. The lease liability is measured at the discounted present value of the lease payments that are not paid at that date. Based on the effective interest method, the lease liability is allocated between the finance cost and the lease liability to be repaid.

Konami Group recognizes the lease payments associated with short-term leases and leases for which the underlying asset is of low value as an expense on a straight-line basis over the lease term.

(Lessor)

Konami Group has classified leases as operating leases if they do not transfer substantially all the risks and rewards incidental to ownership of underlying assets. In operating leases, the leases' underlying assets are carried on the Consolidated Statement of Financial Position and lease payments are recognized as income on a straight-line basis over the lease term.

(Accounting policy adopted until the fiscal year ended March 31, 2019)

At the inception of a lease arrangement, Konami Group determines whether the arrangement is, or contains, a lease. The substance of the arrangement is determined based on whether the fulfillment of the arrangement depends on the use of a specific asset or group of assets and whether the arrangement conveys the right to such an asset or group of assets.

(1) Finance leases

Leases are classified as finance leases when substantially all the risks and rewards incidental to ownership in a lease arrangement are transferred to Konami Group. Finance leases are recognized at amounts equal to the fair value of the leased property or, if lower, at the present value of the minimum lease payments. After initial recognition, leased assets are accounted for according to the accounting policies applicable to the category of assets.

Minimum lease payments are apportioned between finance charges and the reduction of the outstanding liability. Finance charges are allocated to each period during the lease term so as to produce a constant rate of interest on the remaining balance of the liability.

Contingent rents are recognized as expenses in the period in which they are incurred.

(2) Operating leases

All leases other than finance leases are classified as operating leases. Such leased assets are not recorded in the accompanying consolidated statement of financial position.

Lease payments made under operating leases are recognized in profit or loss on a straight-line basis over the lease term.

Contingent rents are recognized as expenses in the period in which they are incurred.

(9) Investment Property

Konami Group has adopted IAS 40 from the fiscal year ended March 31, 2020 and the accounting policies are as follows.

Investment property is presented at cost less any accumulated depreciation and any accumulated impairment losses.

After initial recognition, investment property is measured by the cost model using estimated useful life and depreciation method on the same basis as property, plant and equipment.

(10) Impairment

(1) Impairment of non-derivative financial assets

Investment in entities accounted for using the equity method

Goodwill arising from an acquisition of interest in associates is included in the carrying amount of the investment, and the entire carrying amount of the investments accounted for using the equity method is tested for impairment. Konami Group assesses whether there is any objective evidence of an indication that an investment in an associate may be impaired at the end of each reporting period. If there is objective evidence that the investment is impaired, the investment is tested for impairment by comparing its recoverable amount (higher of value in use or fair value less costs of disposal) of the investment with its carrying amount. Previously recognized impairment losses are reversed only if there is a change in the estimates used to determine the recoverable amount of the investment after the impairment losses were recorded. In such a case, the reversal of the impairment loss is recognized to the extent that the recoverable amount of the net investment subsequently increases.

(2) Impairment of non-financial assets

The carrying amounts of Konami Group's non-financial assets, excluding inventories and deferred tax assets, are reviewed to determine whether there is any indication of impairment at the end of each reporting period. If there is any indication of impairment, the asset is tested for impairment based on its recoverable amount. Goodwill, intangible assets with indefinite useful lives are tested for impairment based on the recoverable amount annually at a consistent time in the year, and whenever there is any indicator of impairment.

The recoverable amount of an asset or cash-generating unit ("CGU") is the higher of value in use or fair value less costs of disposal. In determining value in use, the estimated future cash flows are discounted to their present value using a discount rate that reflects the time value of money and the risks specific to the asset which are not considered in estimating the future cash flows.

If it is not possible to estimate the recoverable amount of each asset individually for the impairment test, such assets are integrated into the smallest CGU that generates cash inflows from continuing use that are largely independent of cash inflows from other assets or groups of assets. Goodwill acquired in a business combination is allocated to the CGUs that are expected to benefit from the synergies of the business combination, and these CGUs represent the lowest level within the entity at which the goodwill is monitored for internal management purposes, and are not larger than an operating segment. Since corporate assets do not generate separate cash inflows, if there is an indication that corporate assets may be impaired, the corporate assets are tested for impairment based on the recoverable amount of the CGU to which the corporate assets belong.

If the carrying amount of an asset or a CGU exceeds the recoverable amount, an impairment loss is recognized in profit or loss for the period. Impairment losses recognized in relation to a CGU are allocated first to reduce the carrying amount of any goodwill allocated to the CGU, and then to reduce the carrying amount of the other assets of the CGU on a pro rata basis.

An impairment loss related to goodwill cannot be reversed in a subsequent period. Previously recognized impairment losses on other assets are assessed at the end of each

reporting period as to whether there is any indication that the losses may no longer exist or may have decreased. Such impairment losses are reversed if there have been any indications of the reversal of the impairment and a change in estimates used to determine the recoverable amount of the asset. The carrying amount of the asset after the reversal cannot exceed the carrying amount less depreciation or amortization, which would have been recorded had no impairment loss been recognized for the asset in prior years.

(11) Employee benefits

The Company and certain subsidiaries offer the opportunity to participate in defined contribution plans to employees. Defined contribution plans are post-employment benefit plans in which the employer pays fixed contributions into a separate entity and will have no legal or constructive obligation to pay further contributions. The contributions under the defined contribution plans are recognized as expenses during the period in which an employee rendered services.

For short-term employee benefits including salaries, bonuses and paid annual leave, the amounts expected to be paid in exchange for those services are recognized as expenses in the period when the employees render related services.

(12) Provisions

Provisions are recognized when Konami Group has a present legal or constructive obligation arising from past events where it is probable that outflows of resources embodying economic benefits will be required to settle the obligations, and reliable estimates can be made of the amount of the obligations.

Where the effect of the time value of money is material, a provision is calculated as the present value of the expenditures discounted at a rate that reflects the risks specific to the liability.

Asset retirement obligations are recognized as provisions for the costs of dismantling and removing the assets and restoring the site, and they are included in the acquisition costs of the assets. The estimated future costs and the discount rates applied are annually reviewed and accounted for as a change in accounting estimates, if an adjustment is determined to be necessary.

(13) Financial instruments

(1) Financial assets

(i) Initial recognition and measurement

Konami Group initially recognizes financial assets when it becomes a party to the contract, and classifies them into the following categories: financial assets measured at amortized cost, financial assets measured at fair value through other comprehensive income, and financial assets measured at fair value through profit or loss.

At initial recognition, all financial assets are measured at fair value. However, in the case of a financial asset that is not classified as a financial asset measured at fair value through profit or loss, it is measured at the fair value plus any transaction costs directly attributable to the acquisition of the financial asset. The transaction costs of financial assets measured at fair value through profit or loss are recognized in profit or loss.

(a) Financial assets measured at amortized cost

Of the financial assets held by Konami Group, those that meet both of the following conditions are classified as financial assets measured at amortized cost:

- The financial asset is held within a business model whose objective is to hold financial assets to collect contractual cash flows.
- The contractual terms of the financial asset give rise on specified dates to cash flows.

(b) Financial assets measured at fair value through other comprehensive income

Equity instruments such as shares held mainly for the purpose of maintaining or strengthening business relationships with investees are designated at initial recognition as financial assets measured at fair value through other comprehensive income. Subsequent to initial recognition, the financial assets are measured at fair value and changes in the fair value are recognized in other comprehensive income. Debt instruments, which are held to achieve an objective by both collecting contractual cash flows and selling and those contractual cash flows represent solely payments of principal and interest, are designated as financial assets measured at fair value through other comprehensive income.

(c) Financial assets measured at fair value through profit or loss

Financial assets other than (a) and (b) as above are classified as financial assets measured at fair value through profit or loss.

(ii) Subsequent measurement after initial recognition

Based on the classifications, subsequent measurement of financial assets after initial recognition are as follows.

(a) Financial assets measured at amortized cost

Financial assets measured at amortized cost are measured at amortized cost using the effective interest method subsequent to the initial recognition.

(b) Financial assets measured at fair value through other comprehensive income

As for financial assets measured at fair value through other comprehensive income, changes in the fair value are recognized in other comprehensive income subsequent to the initial recognition. In the event of derecognition of equity instruments, the cumulative amount of gains or losses recognized through other comprehensive income is directly transferred from other component of equity to retained earnings. Dividends from the relevant financial asset are recognized in profit or loss for the reporting period. In the event of derecognition of debt instruments, the cumulative amount of gains or losses recognized through other comprehensive income is transferred to profit or loss.

(c) Financial assets measured at fair value through profit or loss

As for financial assets measured at fair value through profit or loss, changes in the fair value are recognized in profit or loss subsequent to the initial recognition. Dividends from the relevant financial asset are recognized in profit or loss for the reporting period.

(iii) Impairment of financial assets

For financial assets measured at amortized cost and debt instruments measured at fair value through other comprehensive income, Konami Group records allowance for expected credit

losses. Konami Group evaluates at the end of each reporting period whether there is a significant increase in credit risk of financial assets since initial recognition. When there is a significant increase in credit risk since initial recognition, the amount equal to expected credit losses for the remaining life of the financial assets are measured as allowance for expected credit losses. When there is no significant increase in the credit risk since initial recognition, the amount equal to expected credit losses for 12 months are measured as allowance for expected credit losses. For trade and other receivables, allowance for expected credit losses are always measured at the amount equal to expected credit losses for the remaining life of the assets.

Expected credit losses are measured based on the present value of the difference between all contractual cash flows to be paid to Konami Group and all cash flows expected to be received by Konami Group, and are recognized in profit or loss. If the amount of impairment losses decreased due to any event that occurred after the initial recognition of the impairment losses, the previously recognized impairment losses are reversed and recognized in profit or loss.

If there is any objective evidence of credit impairment for financial assets such as significant financial difficulty of a debtor, and a contract violation, including a default or delinquency in payment, interest income is measured at the amount calculated by multiplying the carrying amount less the loss allowance by the effective interest rate. If the recovery of all or part of the contractual cash flows of a certain financial asset cannot be reasonably estimated, the carrying amount is directly reduced in the total amount of financial assets.

(iv) Derecognition of financial assets

Konami Group derecognizes a financial asset only if the contractual rights to the cash flows from the financial asset expire or if it transfers the contractual rights to receive the cash flows of the financial asset in a transaction where it transfers substantially all risks and rewards of ownership of the financial asset. If Konami Group continues to control the transferred assets, it recognizes retained interests in the financial assets and liabilities that might be payable in association therewith, to the extent of its continuing involvement in the financial assets.

(2) Financial liabilities

(i) Initial recognition and measurement

Konami Group initially classifies financial liabilities into either a financial liability measured at amortized cost or a financial liability measured at fair value through profit or loss. This classification is determined at initial recognition of the financial liabilities.

While financial liabilities measured at fair value through profit or loss are measured at fair value at initial recognition, financial liabilities measured at amortized cost are measured at the amount less directly attributable transaction costs.

(ii) Subsequent measurement after initial recognition

Based on the classifications, subsequent measurement of financial liabilities after initial recognition are as follows.

(a) Financial liabilities measured at amortized cost

Financial liabilities measured at amortized cost are measured at amortized cost using the effective interest method subsequent to the initial recognition.

Amortization by the effective interest method, as well as gains and losses associated with the derecognition shall be measured in profit or loss for the reporting period.

(b) Financial liabilities measured at fair value through profit or loss

As for financial liabilities measured at fair value through profit or loss, changes in the fair value are recognized in profit or loss for the reporting period subsequent to the initial recognition.

(iii) Derecognition of financial liabilities

Konami Group derecognizes financial liabilities when it is extinguished, that is, when the obligation specified in the contract is discharged, cancelled or expires.

(3) Offsetting financial assets and liabilities

Financial assets and liabilities are offset, with the net amount presented in the consolidated statements of financial position, only if Konami Group holds a legal right to set off the balance, and there is an intention to settle on a net basis or to realize the asset and settle the liability simultaneously.

(4) Compound financial instruments

The liability component of a compound financial instrument is initially recognized at the fair value of a similar liability that does not have an equity conversion option. The equity component is initially recognized at the difference between the fair value of the compound financial instrument as a whole and the fair value of the liability component. Any directly attributable transaction costs are allocated to the equity and liability components of the compound financial instrument in proportion to their initial carrying values.

Subsequently, the liability component of the compound financial instrument is measured at amortized cost using the effective interest method; the equity component is not remeasured.

Interest related to the financial liability is recognized as financial expense in profit or loss. On conversion, the financial liability is reclassified to equity and no gain or loss is recognized.

(5) Derivatives and hedge accounting

Derivatives are initially recognized at fair value on the date when the derivative contracts are entered into, and are subsequently remeasured to their fair value at the end of each reporting period.

Konami Group uses derivatives such as forward exchange contracts to determine cash flows related to recognized financial asset and liabilities and the future transactions. Interest rate swaps have also agreed with as hedging instruments against foreign exchange risk and interest rate risk.

Hedge accounting is not applied to the above derivatives.

(14) Equity

(1) Ordinary shares

Issuance costs directly relating to equity instruments issued by Konami Group are recognized, net of tax, as a deduction from equity.

(2) Treasury shares

When the Company repurchases treasury shares, the consideration paid, including transaction costs, net of tax, directly arising from the repurchase, is recognized as a deduction from equity. No gain or loss is recognized in profit or loss on the purchase, disposal, issuance or cancellation of Konami Group's own equity instruments. Any difference between the carrying amount and the consideration given is recognized in share premium.

(15) Revenue

Konami Group recognizes revenue from contracts with customers based on the following five step approach, (excluding interest, dividend and other such income from financial instruments recognized in accordance with IFRS 9 and insurance revenues recognized in accordance with IFRS 4.)

- Step 1: Identify the contract(s) with a customer
- Step 2: Identify the performance obligations in the contract
- Step 3: Determine the transaction price
- Step 4: Allocate the transaction price to the performance obligations in the contract
- Step 5: Recognize revenue when (or as) the entity satisfies a performance obligation

Revenue is recognized at the amount of consideration promised in the contract with the customer after deduction of refund liabilities, including returned goods, trade discounts, and rebates.

(16) Finance income and finance costs

Finance income mainly consists of interest income, dividend income, foreign currency exchange gains and gains on sales of equity financial assets. Interest income is recognized using the effective interest method as incurred. Dividend income is recognized on the date when the right of Konami Group to receive the dividend is established.

Finance costs mainly consist of interest expenses, foreign currency exchange losses and losses on sales of equity financial assets. Interest expenses are recognized using the effective interest method as incurred.

(17) Income tax expense

Income tax expenses consist of current taxes and deferred taxes. These are recognized in profit or loss, except to the extent that the taxes arise from items which are recognized either in other comprehensive income or directly in equity, or from business combinations.

Current taxes are measured at the amount expected to be recovered from or paid to the tax authorities, using the tax rates and tax laws that have been enacted or substantially enacted at the reporting date.

Deferred tax assets and liabilities are recognized for temporary differences between the tax base and the carrying amounts of assets and liabilities, the carryforward of unused tax losses and the unused tax credits, measured at the tax rates that are expected to apply to the period when the assets are realized or the liabilities are settled, based on tax rates and the tax laws that have been enacted or substantially enacted by the end of the reporting period. Deferred tax assets and liabilities are not recognized if:

- taxable temporary differences arise from the initial recognition of goodwill,
- temporary differences arise from the initial recognition of an asset or liability in a transaction which is not a business combination and, at the time of transaction, affects neither accounting profit or taxable profit (tax loss), or
- Konami Group is able to control the timing of the reversal of the temporary differences which are associated with investments in subsidiaries and associates, and it is probable that such differences will not be reversed in the foreseeable future.

Deferred tax assets and liabilities are offset if Konami Group has a legally enforceable right to offset current tax assets against current tax liabilities, and income taxes are levied by the same taxation authority on the same taxable entity.

Deferred tax assets are recognized only for the deductible temporary differences, the carryforward of unused tax losses and the unused tax credits, to the extent that it is probable that future taxable profit will be available against which they can be utilized. The carrying amount of deferred tax assets are reviewed at the end of each reporting period, and reduced to the extent that it is no longer probable that sufficient taxable profit will be available to allow the benefit of those deferred tax assets to be utilized.

(18) Earnings per share

Basic earnings per share are calculated by dividing profit for the year attributable to owners of the parent, by the weighted average number of ordinary shares outstanding during the period that is adjusted for the number of treasury shares. Diluted earnings per share are calculated and adjusted for full effect of potentially dilutive ordinary shares.

4. Segment Information

Konami Group's reportable segments constitute units of the Konami Group for which separate financial information is available. The Chief Operating Decision Maker regularly conducts deliberations to determine the allocation of management resources and to assess performance of each segment.

Operating segments are components of business activities from which Konami Group may earn revenues and incur expenses, including revenues and expenses relating to transactions with other operating segments.

The operating segments are managed separately as each segment represents a strategic business unit that offers different products and serves different markets.

Konami Group operates on a worldwide basis principally with the following four business segments:

1. Digital Entertainment:	Production, manufacture and sale of digital content and related products including mobile games, card games and computer and video games.
2. Amusement:	Production, manufacture and sale of amusement machines.
3. Gaming & Systems:	Production, manufacture, sale and service of gaming machines and casino management systems for overseas markets.
4. Sports:	Operation of fitness activities and sports classes, including swimming, gymnastics, dance, soccer, tennis, and golf, and production and sale of sports related goods.

Segment profit (loss) is determined by deducting “cost of revenue” and “selling, general and administrative expenses” from “revenue.” This does not include corporate expenses, finance income and finance costs, and certain non-regular expenses associated with each segment such as impairment losses on property, plant and equipment, goodwill and intangible assets. Corporate expenses primarily consist of administrative expenses not directly associated with specific segments. Intersegment eliminations primarily consist of eliminations of intercompany sales.

Assets of each segment including investments in associates and deferred tax assets are measured in the same manner as those included in the accompanying consolidated statements of financial position. Segment assets are based on those directly associated with each segment. Assets not directly associated with specific segments, except those of corporate assets, are allocated in a consistent manner which management believes to be reasonable.

Intersegment sales and revenues are generally recognized at values that represent arm’s-length fair value.

Neither Konami Group nor any of its segments depended on any single customer for more than 10% of Konami Group's revenues for the years ended March 31, 2019 and 2020.

(1) Operating segment information

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Revenue:		
Digital Entertainment –		
External customers	¥140,955	¥152,725
Intersegment	744	670
Total	¥141,699	¥153,395
Amusement –		
External customers	¥27,249	¥23,022
Intersegment	588	696
Total	¥27,837	¥23,718
Gaming & Systems –		
External customers	¥31,170	¥28,401
Intersegment	-	-
Total	¥31,170	¥28,401
Sports –		
External customers	¥63,175	¥58,662
Intersegment	312	322
Total	¥63,487	¥58,984
Intersegment eliminations	¥(1,644)	¥(1,688)
Consolidated	¥262,549	¥262,810

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Segment profit:		
Digital Entertainment	¥43,833	¥43,198
Amusement	8,434	5,339
Gaming & Systems	4,723	1,782
Sports	2,243	33
Total segment profit	59,233	50,352
Corporate expenses and eliminations	(4,673)	(6,055)
Other income and other expenses, net	(4,038)	(13,325)
Finance income and finance costs, net	(491)	(551)
Profit (loss) from investments accounted for using the equity method	279	(26)
Profit before income taxes	¥50,310	¥30,395

Corporate expenses primarily consist of personnel costs, advertising expenses and rental expenses, which substantially relate to our administrative department.

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Segment assets:		
Digital Entertainment	¥174,027	¥191,928
Amusement	62,430	56,063
Gaming & Systems	37,180	34,014
Sports	73,620	84,032
Total	347,257	366,037
Corporate assets	30,780	53,097
Consolidated	¥378,037	¥419,134

- 1) Corporate assets primarily consist of cash and cash equivalents, financial assets, and property, plant and equipment.
- 2) Investments accounted for using the equity method in the Sports segment are discussed in Note 12 "Investments Accounted for Using the Equity Method."
- 3) Impairment losses for property, plant and equipment, goodwill and intangible assets included in each segment asset are shown in the table below. Also, impairment losses for property, plant and equipment, goodwill and intangible asset are further discussed in Note 8 "Property, Plant and Equipment, net" and Note 9 "Goodwill and Intangible Assets."

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Impairment losses:		
Digital Entertainment	¥2,903	¥1,101
Amusement	387	382
Sports	-	6,445
Total	3,290	7,928
Corporate assets	-	3,057
Consolidated	¥3,290	¥10,985

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Depreciation and amortization:		
Digital Entertainment	¥4,416	¥9,657
Amusement	3,289	3,494
Gaming & Systems	1,594	1,999
Sports	3,256	9,090
Total	12,555	24,240
Corporate assets	1,538	2,345
Consolidated	¥14,093	¥26,585

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Investments in non-financial assets:		
Digital Entertainment	¥8,814	¥13,150
Amusement	3,180	3,414
Gaming & Systems	2,002	1,484
Sports	2,790	3,028
Total	16,786	21,076
Corporate assets	5,210	41,861
Consolidated	¥21,996	¥62,937

Investments in non-financial assets include expenditures for acquisitions of property, plant and equipment, net, intangible assets and investment property used in operations of each segment.

(2) Geographic Information

Revenue from external customers

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Revenue:		
Japan	¥201,775	¥204,518
United States	40,347	36,746
Europe	12,890	12,551
Asia/Oceania	7,537	8,995
Consolidated	¥262,549	¥262,810

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Non-current assets:		
Japan	¥109,106	¥168,031
United States	10,549	14,253
Europe	255	351
Asia/Oceania	411	903
Consolidated	¥120,321	¥183,538

Non-current assets consist of property and plant and equipment, intangible assets including goodwill and investment property.

For the purpose of presenting its operations in the geographic areas above, Konami Group attributes revenues from external customers to individual countries in each area based on where Konami Group sold products or rendered services, and attributes assets based on where assets are located.

(3) Information about sales by product and service category.

Since the reporting segment is determined to be by product and service, this information is not reproduced again here.

5. Cash and Cash Equivalents

The breakdown of cash and cash equivalents is as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Cash and cash equivalents:		
Cash and deposits	¥153,336	¥125,475
Short-term deposits with maturities of three months or less	5,906	5,957
Total cash and cash equivalents on the consolidated statements of financial position	¥159,242	¥131,432

The balances of cash and cash equivalents on the consolidated statements of financial position agreed with the respective balances in consolidated statements of cash flows as of March 31, 2019 and 2020.

6. Trade and Other Receivables

The breakdown of trade and other receivables is as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Notes receivables	¥881	¥746
Accounts receivables	31,649	28,389
Other receivables	109	858
Less: allowance for expected credit losses	(164)	(99)
Total	¥32,475	¥29,894

7. Inventories

The breakdown of inventories is as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Finished products	¥2,896	¥4,351
Work in process	158	469
Raw materials and supplies	5,261	5,180
Total	¥8,315	¥10,000

Inventories recognized as an expense for the fiscal years ended March 31, 2019 and 2020 were ¥26,175 million and ¥28,826 million, respectively.

Loss on valuation recognized as an expense for the fiscal years ended March 31, 2019 and 2020 were ¥250 million and ¥413 million, respectively.

8. Property, Plant and Equipment, net

(1) Reconciliations

Changes in acquisition cost, accumulated depreciation, accumulated impairment loss and the carrying amount on property, plant and equipment are as follows:

	Millions of Yen				
	Land	Buildings and structures	Tools, furniture and fixtures	Construction in progress	Total
Acquisition cost					
Balance as of March 31, 2018	¥35,095	¥109,880	¥31,676	¥4,298	¥180,949
Acquisitions	-	1,365	3,583	4,516	9,464
Sales and disposal	-	(395)	(3,291)	-	(3,686)
Transfer from construction in progress	-	315	(632)	(796)	(1,113)
Effect of foreign currency	19	273	353	5	650
Others	-	72	1	44	117
Balance as of March 31, 2019	35,114	111,510	31,690	8,067	186,381
Changes in accounting policies	3,317	36,750	-	-	40,067
Beginning balance after adjusting	38,431	148,260	31,690	8,067	226,448
Acquisitions	2,849	13,041	5,275	861	22,026
Sales and disposal	(252)	(5,673)	(3,397)	-	(9,322)
Transfer from construction in progress	-	8,194	(305)	(8,740)	(851)
Effect of foreign currency	(9)	(281)	(168)	(1)	(459)
Others	1	(1,119)	(63)	13	(1,168)
Balance as of March 31, 2020	¥41,020	¥162,422	¥33,032	¥200	¥236,674

	Millions of Yen				
	Land	Buildings and structures	Tools, furniture and fixtures	Construction in progress	Total
Accumulated depreciation and impairment losses					
Balance as of March 31, 2018	¥(141)	¥(76,047)	¥(25,684)	-	¥(101,872)
Depreciation expenses	-	(3,630)	(2,531)	-	(6,161)
Sales and disposal	-	357	3,272	-	3,629
Impairment losses	-	-	-	-	-
Transfer from construction in progress	-	-	756	-	756
Effect of foreign currency	-	(31)	(263)	-	(294)
Others	-	(30)	(168)	-	(198)
Balance as of March 31, 2019	(141)	(79,381)	(24,618)	-	(104,140)
Depreciation expenses	(508)	(12,279)	(3,271)	-	(16,058)
Sales and disposal	-	3,100	3,346	-	6,446
Impairment losses	(37)	(6,808)	(200)	-	(7,045)
Transfer from construction in progress	-	-	525	-	525
Effect of foreign currency	-	65	152	-	217
Others	(1)	26	(13)	-	12
Balance as of March 31, 2020	¥(687)	¥(95,277)	¥(24,079)	-	¥(120,043)

	Millions of Yen				
	Land	Buildings and structures	Tools, furniture and fixtures	Construction in progress	Total
Carrying amount					
Balance as of March 31, 2019	¥34,973	¥32,129	¥7,072	¥8,067	¥82,241
Balance as of March 31, 2020	¥40,333	¥67,145	¥8,953	¥200	¥116,631

Depreciation expenses on property, plant and equipment are included in “costs of revenue,” “selling, general and administrative expenses” and “other income and other expenses, net.”

The balance of right-of-use assets are included in above.

(2) Impairment losses

The breakdown of accumulated impairment losses by asset type is as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Sports segment		
Land	-	¥37
Buildings and structures	-	3,751
Tools, furniture and fixtures	-	200
Corporate assets		
Buildings and structures	-	3,057
Total	-	¥7,045

Impairment losses are presented in the line item “other income and other expenses, net” in the consolidated statement of profit or loss.

Konami Group componentizes its property, plant and equipment into groups which are considered to be the smallest cash-generating unit (“CGU”) that generates largely independent cash inflows. Idle assets for which no future use is anticipated are considered individually as CGUs.

(1) Sports segment

Konami Group determines its property, plant and equipment separated by areas as the smallest cash-generating unit (“CGU”) that generates largely independent cash inflows.

In the third quarter of the fiscal year ended March 31, 2020, for certain CGUs where indication of impairment, including continuous deterioration of operating profits falling below zero, was identified, impairment tests were performed. As a result, impairment loss of ¥3,750 million was recognized on the CGU where the recoverable amounts fell below their carrying amounts. The recoverable amount of CGU was measured on the basis of its value in use which is the discounted present value of expected future cash flow on the medium-term management plans approved by management. The recoverable amount of the CGU in which impairment loss was recognized was ¥3,044 million.

In the fourth quarter of the fiscal year ended March 31, 2020, all of CGU were tested for impairment because the significant change of business environment would be concerned by the impact of coronavirus outbreak and any indication of impairment was identified. Therefore, impairment loss of ¥238 million was recognized. The recoverable amount of CGU

was measured on the basis of its value in use which is the discounted present value of expected future cash flow on the medium-term management plans above, which was affected by the coronavirus outbreak on certain assumptions. The recoverable amount of the CGU in which impairment loss was recognized was ¥2,956 million.

The discount rate used in calculating its value in use was 5.3 % on the basis of weighted average cost of capital corresponding CGU for the fiscal year ended March 31, 2020.

(2) Corporate assets

In the fiscal year ended March 31, 2020, the right-of-use assets (Buildings and structures), related to the contract for building which we had rented, was identified as an idle asset by relocation to our new building “Konami Creative Center Ginza.” Thus, the carrying amount of the right-of-use asset was reduced to its recoverable amount and impairment loss of ¥3,057 million was recognized in “other income and other expenses, net” in the consolidated statements of profit or loss.

The recoverable amount of the asset was determined based mainly on value in use, and the carrying amount impaired to zero.

(3) Borrowing costs

During the fiscal years ended March 31, 2019 and 2020, Konami Group capitalized borrowing costs amounting to ¥44 million and ¥14 million, respectively. Borrowing costs on qualifying assets were capitalized at the weighted average rate for general borrowings of 0.62% and 0.66%, respectively.

9. Goodwill and Intangible Assets

(1) Reconciliations

Changes in the acquisition cost, accumulated amortization, accumulated impairment losses and the carrying amounts of goodwill and intangible assets are as follows:

Millions of Yen

	Goodwill	Internally generated intangible assets	Trademarks	Memberships	Others	Total
Acquisition cost						
Balance as of March 31, 2018	¥21,995	¥47,072	¥50,561	¥6,640	¥7,564	¥133,832
Acquisitions	-	1,030	-	-	139	1,169
Internally generated development costs	-	11,363	-	-	-	11,363
Sales and disposal	-	(7,708)	-	-	(3)	(7,711)
Effect of foreign currency	23	46	-	-	125	194
Others	-	345	-	-	(168)	177
Balance as of March 31, 2019	22,018	52,148	50,561	6,640	7,657	139,024
Acquisitions	-	2,134	-	-	-	2,134
Internally generated development costs	-	9,881	-	-	-	9,881
Sales and disposal	-	(12,587)	-	-	(30)	(12,617)
Effect of foreign currency	(11)	(31)	-	-	(98)	(140)
Others	-	(49)	-	-	(30)	(79)
Balance as of March 31, 2020	¥22,007	¥51,496	¥50,561	¥6,640	¥7,499	¥138,203

Millions of Yen

	Goodwill	Internally generated intangible assets	Trademarks	Memberships	Others	Total
Accumulated amortization and impairment losses						
Balance as of March 31, 2018	¥(4,127)	¥(38,592)	¥(41,859)	¥(6,640)	¥(5,744)	¥(96,962)
Amortization expenses	-	(7,395)	-	-	(537)	(7,932)
Sales and disposal	-	7,337	-	-	3	7,340
Impairment losses	-	(3,290)	-	-	-	(3,290)
Effect of foreign currency	-	(45)	-	-	(101)	(146)
Others	-	(118)	-	-	164	46
Balance as of March 31, 2019	(4,127)	(42,103)	(41,859)	(6,640)	(6,215)	(100,944)
Amortization expenses	-	(10,184)	-	-	(322)	(10,506)
Sales and disposal	-	11,461	-	-	30	11,491
Impairment losses	(2,441)	(1,482)	-	-	0	(3,923)
Effect of foreign currency	-	24	-	-	42	66
Others	-	36	-	-	-	36
Balance as of March 31, 2020	¥(6,568)	¥(42,248)	¥(41,859)	¥(6,640)	¥(6,465)	¥(103,780)

	Goodwill	Internally generated intangible assets	Trademarks	Memberships	Others	Total
Carrying amount						
Balance as of March 31, 2019	¥17,891	¥10,045	¥8,702	-	¥1,442	¥38,080
Balance as of March 31, 2020	¥15,439	¥9,248	¥8,702	-	¥1,034	¥34,423

The amortization expenses for intangible assets are included in “costs of revenue” or “selling, general and administrative expenses” in the accompanying consolidated statement of profit or loss.

(2) Intangible assets with indefinite useful lives

At March 31, 2019 and 2020, the carrying amounts of intangible assets with indefinite useful lives included in above were ¥8,985 million and ¥8,940 million, respectively. Since those identifiable intangible assets primarily consist of trademarks acquired in businesses combinations which will not expire for as long as the business continues, the Company determined that such assets have indefinite useful lives as of March 31, 2020.

(3) Impairment losses allocated to cash-generating units including goodwill

In an impairment-test, goodwill and intangible assets with an indefinite life are allocated to respective cash-generating units. The carrying amounts of goodwill and intangible assets with an indefinite life allocated to respective cash-generating units are as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Goodwill		
Digital Entertainment	¥15,325	¥15,314
Gaming & Systems	125	125
Sports	2,441	-
Total	¥17,891	¥15,439
Intangible assets with an indefinite life		
Gaming & Systems	¥283	¥238
Sports	8,702	8,702
Total	¥8,985	¥8,940

Intangible assets with an indefinite useful life mainly consist of trademarks attributable to the Sports segment.

Impairment tests for major goodwill and intangible assets with an indefinite life are performed as follows:

(1) Digital Entertainment segment

In the Digital Entertainment segment, the recoverable amount is measured on the basis of its value in use based on the medium-term management plans approved by management. For subsequent periods, the value in use is estimated in reference to the long-term anticipated growth rate of the market or the country the CGU belongs to, based on management's historical experiences and other available relevant external information. Even if the key assumptions used in the impairment test have changed within a reasonably predictable range, Konami Group concluded that it was unlikely to result in a significant impairment because the value in use calculated showed sufficient headroom over the carrying amount.

(2) Sports segment

In Sports operations, the goodwill and intangible assets are grouped into the smallest CGU, which generates largely independent cash inflows. The recoverable amount of a CGU is calculated on the basis of its fair value less disposal costs. The fair value less disposal costs is determined to consider the results of multiple valuation techniques, including discounted cash flow method and comparable listed company comparison method, and the relevant fair value is categorized as Level 3.

Discounted cash flow method uses the discounted present value of the future cash flows based on the medium-term management plans approved by management based on the historical experiences and other available relevant external information. For subsequent periods, the value in use is calculated using a growth rate that does not exceed the long-term anticipated growth rate of the market or the country the CGU belongs to. The discount rate is calculated based on the weighted average capital cost of the relevant CGU. For the fiscal year ended March 31, 2019 and 2020, the discount rates were 7.1% and 5.3%, respectively.

For the fiscal year ended March 31, 2020, impairment loss of ¥2,441 million was recognized in “other income and other expenses, net” in the consolidated statement of profit or loss because the recoverable amount of goodwill fell below its carrying amount. The recognition of impairment loss was mainly due to the revision of business plan under ongoing rapid change of market structure.

(4) Impairment of internally generated intangible assets

Internally generated intangible assets are grouped at the individual title level to determine the CGU, and tested at each reporting date to determine whether there is any indicator of impairment. If any indication of impairment is identified, including if estimated earnings fall below zero, or if the market value of the title’s assets decline significantly below their carrying amounts, those internally generated intangible assets are tested for impairment. Impairment losses were recognized on certain internally generated intangible assets where the recoverable amounts fell below their carrying amounts. The recoverable amount of internally generated intangible assets is determined based on their value in use, which is calculated by using the estimated future cash flows expected to be generated from the future earnings of the titles.

Impairment losses recognized and included in the line item “other income and other expenses, net” in the consolidated statement of profit or loss for the fiscal years ended March 31, 2019 and 2020 are as follows:

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Digital Entertainment	¥2,903	¥1,100
Amusement	387	382
Total	¥3,290	¥1,482

(5) Research and development costs

Expenditure on research that does not meet the criteria for capitalization is recognized as an expense in the period in which the expenditure is incurred. For the fiscal years ended March 31, 2019 and 2020, research and development costs recognized as expense incurred were ¥3,253 million and ¥4,224 million, respectively.

10. Leases

For the fiscal year ended March 31, 2019

Lessee

(1) Finance leases

The Company leases, as a lessee, certain buildings and structures and tools, furniture and fixtures under finance leases.

The carrying amounts (less cumulative amount of depreciation expenses and impairment losses) of assets leased under finance leases, which were included in property, plant and equipment in the accompanying consolidated statement of financial position, at March 31, 2019 are as follows:

	Millions of Yen
	As of March 31, 2019
Buildings and structures	¥5,418
Tools, furniture and fixtures	¥1

Future minimum lease payments under finance leases at March 31, 2019 are as follows:

	Millions of Yen
	As of March 31, 2019
Less than 1 year	¥2,602
More than 1 year and less than 5 years	6,983
More than 5 years	4,427
Total	14,012
Less: future financial expenses	(1,952)
The present value of future minimum lease payments	¥12,060

The present value of future minimum lease payments under finance leases at March 31, 2019 are as follows:

	Millions of Yen
	As of March 31, 2019
Less than 1 year	¥2,138
More than 1 year and less than 5 years	5,770
More than 5 years	4,152
Total	¥12,060

Certain lease contracts include renewal or purchase options.

Variable lease payments recognized as an expense were not material during the fiscal year ended March 31, 2019.

(2) Operating leases

Konami Group occupies certain offices and lease equipment under operating lease arrangements.

Konami Group has obligations arising from non-cancelable operating leases. Future minimum lease payments under non-cancelable operating leases at March 31, 2019 are as follows:

	Millions of Yen
	As of March 31, 2019
Less than 1 year	¥14,228
More than 1 year and less than 5 years	23,471
More than 5 years	11,752
Total	¥49,451

Certain lease contracts include renewal or purchase options.

Lease payments under operating leases recognized as an expense for the fiscal year ended March 31, 2019 totaled ¥19,857 million.

Variable lease payments recognized as expenses were not material during the fiscal year ended March 31, 2019.

For the fiscal year ended March 31, 2020

(1) Lessee

Konami Group occupies, among other things, land and buildings attributable to certain offices and facilities in sports segment under lease arrangements.

The breakdown of profit or loss under leases for the fiscal year ended March 31, 2020 is as follows:

	Millions of Yen
	As of March 31, 2020
Depreciation expenses for right-of-use assets	
Land	¥508
Buildings and structures	9,424
Tools, furniture and fixtures	1
Total	¥9,933
Interest expense on lease liabilities	691
Expense associated with short-term leases	¥4,590

The breakdown of carrying amount of right-of-use assets at March 31, 2020 is as follows:

	Millions of Yen
	As of March 31, 2020
Right-of-use assets	
Land	¥4,198
Buildings and structures	25,303
Tools, furniture and fixtures	5
Total	¥29,506

The right-of-use assets increased by ¥3,235 million for the fiscal year ended March 31, 2020.

The total cash outflow for leases was ¥13,873 million for the fiscal year ended March 31, 2020.

Maturity analysis of lease liabilities are further discussed in Note 23 “Financial Instruments (5) Liquidity risk management”.

(2) Lessor

Konami Group holds an investment property and it generates income which consists of rental income from external tenants. The rental income accounts for lease transactions.

Maturity analysis of lease payments under operating leases is as follows:

	Millions of Yen						
	Less than 1 year	More than 1 year and less than 2 years	More than 2 years and less than 3 years	More than 3 years and less than 4 years	More than 4 years and less than 5 years	More than 5 years	Total
Lease payments	¥891	817	-	-	-	-	¥1,708

11. Investment Property

(1) Overview of investment property

Konami Group holds an office building for rent.

As for the building recognized as investment property, commencement of our owner-occupation is scheduled from February 1, 2022 due to expiration of current fixed-term building lease agreement on January 31, 2022. Property is transferred from investment property to property, plant and equipment as of commencement of our owner-occupation.

(2) Changes

Changes in the carrying amounts, acquisition cost, accumulated depreciation and accumulated impairment losses of investment property are as follows:

	Millions of Yen
Investment property	
Carrying amount	
Balance as of March 31, 2019	-
Acquisition	¥32,505
Depreciation expenses	(21)
Balance as of March 31, 2020	¥32,484

Millions of Yen	
Investment property	
Acquisition cost	
<i>Balance as of March 31, 2019</i>	-
<i>Balance as of March 31, 2020</i>	¥32,505

Millions of Yen	
Investment property	
Accumulated depreciation and impairment losses	
<i>Balance as of March 31, 2019</i>	-
<i>Balance as of March 31, 2020</i>	¥21

(3) Fair value

Fair value of investment property is as follows:

Millions of Yen	
Investment property	
<i>Balance as of March 31, 2020</i>	¥32,200

The fair value of investment property is determined mainly on the basis of a valuation conducted by an independent real estate appraiser. The valuation is based on, among other things, discounted cash flow or observable market prices for similar assets. The entire fair value is categorized within Level 3 of fair value hierarchy. The level of fair value hierarchy is further discussed in Note 23 "Financial instruments (7) Fair value of financial instruments (ii) Fair value hierarchy."

(4) Income or expense from investment property

The amounts of rental income from investment property and direct operating expenses arising from investment property that generated rental income are as follows:

Millions of Yen	
Investment property	
Rental income	¥310
Direct operating expenses	¥81

12. Investments Accounted for Using the Equity Method

At March 31, 2019 and 2020, Konami Group held the following investments accounted for using the equity method:

Name	Location	Description of business	Relationship	Acquisition Date	Ownership %
RESOL HOLDINGS Co., Ltd.	Japan	Management of resort facilities	Investment at Sports segment Certain directors or officers of the Company concurrently serve as directors or officers	March 2006	20.4%

At March 31, 2019 and 2020, the carrying amount and fair value of investments accounted for using the equity method with quoted prices published in active markets, are as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Carrying amount	¥3,233	¥3,128
Fair value	¥4,532	¥3,824

Summarized financial information is omitted since it is not material to the consolidated financial statements.

13. Other Investments

The breakdown of other investments is as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Equity financial assets measured at fair value through other comprehensive income		
Securities	¥1,128	¥1,462
Other investments	72	72
Financial assets measured at fair value through profit or loss		
Other investments	20	20
Total	¥1,220	¥1,554

14. Other Financial Assets

The breakdown of other financial assets is as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Financial assets measured at amortized cost		
Loans receivable	¥288	¥244
Lease deposits	22,467	22,581
Other financial assets	1,140	1,181
Less: allowance for expected credit losses	(162)	(22)
Total	¥23,733	¥23,984
Current	1,695	6,755
Non-current	¥22,038	¥17,229

Other financial assets (current) are included in “other current assets” in the accompanying consolidated statements of financial position.

15. Bonds and Borrowings

At March 31, 2019 and 2020, the details of short-term borrowings is as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Unsecured short-term borrowings from banks	¥5,550	¥28,265
Total	¥5,550	¥28,265

Weighted-average interest rates on short-term borrowings were 3.24% and 0.48% at March 31, 2019 and 2020, respectively. In addition, unsecured short-term borrowings from banks included \$50,000 thousand (¥5,550 million) and \$30,000 thousand (¥3,265 million) of loans denominated in foreign currencies at March 31, 2019 and 2020, respectively.

At March 31, 2019 and 2020, the breakdown of bonds is as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Unsecured 0.66% per annum bonds due in September 2019	¥4,997	-
-% per annum euro-yen convertible bond-type bonds with subscription rights to shares due in December 2022	9,803	¥9,855
Total	14,800	9,855
Less: current portion	(4,997)	-
Long-term debt, non-current portion	¥9,803	¥9,855

At March 31, 2019 and 2020, Konami Group did not have any assets pledged as collateral for any of the debt obligations.

16. Trade and Other Payables

The breakdown of trade and other payables is as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Notes payables	¥691	¥405
Accounts payables	12,167	10,529
Accrued expenses	15,392	17,714
Refund liabilities	1,035	1,267
Other payables	2,245	1,349
Total	¥31,530	¥31,264

17. Provisions

The changes in provisions during the year ended March 31, 2020 were as follows:

	Millions of Yen		
	Asset retirement obligations	Others	Total
Balance as of March 31, 2019	¥9,173	¥156	¥9,329
Additional provisions	1,060	998	2,058
Amounts utilized	(77)	(247)	(324)
Unused amounts reversed	(388)	(120)	(508)
Discounted interest costs and effect of change in discount rate.	24	-	24
Others	-	111	111
Effect of foreign currency	(3)	(7)	(10)
Balance as of March 31, 2020	¥9,789	¥891	¥10,680
Current liabilities	3,120	886	4,006
Non-current liabilities	¥6,669	¥5	¥6,674

Konami Group recognizes asset retirement obligations arising from the contractual requirements to perform certain asset retirement activities in case it disposes certain right-of-use assets primarily relating to the office and the Sports facilities. The liability is measured using the best estimate of expenditures for the future asset retirements. The corresponding asset retirement costs are capitalized as part of the carrying amount of the related non-current asset and depreciated over the asset's estimated useful life. While these costs are expected to be paid after a period of more than one year has passed, this may be changed due to future changes in management plans.

For the fiscal year ended March 31, 2020, one-time expenses related to the building we formerly occupied were incurred due to the relocation to our new building "Konami Creative Center Ginza." The one-time expenses mainly consist of rent expenses for the remaining contract period until the fiscal year ending March 31, 2021. Furthermore, as for the asset retirement obligations related to the right-of-use asset of the former office to be disposed of, the estimate for the asset retirement costs were updated.

Those provisions (current) are included in "other current liabilities" in the accompanying consolidated statements of financial position.

18. Other Financial Liabilities

The breakdown of trade and other payables are as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Financial liabilities measured at amortized cost		
Lease liabilities	-	¥43,703
Capital lease and financing obligations	¥12,060	-
Other financial liabilities	2,185	3,037
Financial liabilities measured at fair value through profit or loss		
Other financial liabilities	0	-
Total	¥14,245	¥46,740
Current liabilities	4,323	12,187
Non-current liabilities	¥9,922	¥34,553

19. Deferred Taxes and Income Tax Expense

Main components of deferred tax assets and liabilities are as follows:

Millions of Yen

	As of April 1, 2018	Recognized through profit or loss ^(Note)	Recognized in other comprehensive income	Recognized in equity directly	As of March 31, 2019
Deferred tax assets:					
Accrued expenses	¥4,505	¥282	-	-	¥4,787
Inventories	1,466	(165)	-	-	1,301
Net operating loss carryforwards	2,979	(1,840)	-	-	1,139
Property, plant and equipment basis differences	2,762	(791)	-	-	1,971
Asset retirement obligations	1,260	138	-	-	1,398
Intangible assets	9,705	635	-	-	10,340
Deferred revenue	1,374	1,296	-	-	2,670
Investments in associates	1,109	0	-	-	1,109
Others	2,489	(111)	¥6	-	2,384
Total	¥27,649	¥(556)	¥6	-	¥27,099
Deferred tax liabilities:					
Intangible assets	¥(3,442)	¥70	-	-	¥(3,372)
Investments in subsidiaries	(1,135)	(70)	-	-	(1,205)
Others	(1,121)	(258)	-	-	(1,379)
Total	¥(5,698)	¥(258)	-	-	¥(5,956)
Deferred tax assets, net	¥21,951	¥(814)	¥6	-	¥21,143

Note) The difference between the total amount of "recognized through profit or loss" in the above and the total amount of deferred tax expenses is due to foreign exchange fluctuations.

Millions of Yen

	As of April 1, 2019	Recognized through profit or loss ^(Note)	Recognized in other comprehensive income	Recognized in equity directly	As of March 31, 2020
Deferred tax assets:					
Accrued expenses	¥4,787	¥(566)	-	-	¥4,221
Inventories	1,301	1,022	-	-	2,323
Net operating loss carryforwards	1,139	(484)	-	-	655
Property, plant and equipment basis differences	1,971	1,192	-	-	3,163
Asset retirement obligations	1,398	(436)	-	-	962
Intangible assets	10,340	(351)	-	-	9,989
Deferred revenue	2,670	(1,591)	-	-	1,079
Investments in associates	1,109	63	-	-	1,172
Others	2,384	2,795	¥6	-	5,185
Total	¥27,099	¥1,645	¥6	-	¥28,749
Deferred tax liabilities:					
Intangible assets	¥(3,372)	¥46	-	-	¥(3,326)
Investments in subsidiaries	(1,205)	12	-	-	(1,193)
Others	(1,379)	18	¥(20)	-	(1,381)
Total	¥(5,956)	¥76	¥(20)	-	¥(5,900)
Deferred tax assets, net	¥21,143	¥1,720	¥(14)	-	¥22,849

Note) The difference between the total amount of “recognized through profit or loss” in the above and the total amount of deferred tax expenses is due to foreign exchange fluctuations.

Deferred tax assets and deferred tax liabilities included in the accompanying consolidated financial statements are as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Deferred tax assets	¥21,143	¥23,735
Deferred tax liabilities	-	¥886

When recognizing deferred tax assets, Konami Group considers whether it is probable that future taxable profit will be available against which a portion or all of the deductible temporary differences or the carryforward of unused tax losses can be utilized. Konami Group considers the scheduled reversal of deferred tax liabilities, projected future taxable income and tax planning strategies in the reassessment of recoverability of deferred tax assets. Based upon the level of historical taxable income and projections for future taxable

income over the periods in which the deferred tax assets can be recognized, Konami Group determines it is probable that deferred tax assets recognized relating to tax benefits will be realized. However, the amount of deferred tax assets recognized will be decreased if future taxable income decreases during the periods in which those tax benefits can be utilized.

At March 31, 2019 and 2020, the amount of deferred tax assets attributable to tax entities which had recognized losses for the fiscal year ended March 31, 2019 and 2020 were ¥273 million and ¥337 million, respectively. Konami Group recognized these deferred tax assets after considering their recoverability including whether it is probable that future taxable profit will be available based on the nature of the tax entity's businesses or expiry date of unused tax losses carryforwards in the country where the entity is located.

The amounts of deductible temporary differences and unused tax losses for which deferred tax assets have not been recognized are as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Deductible temporary differences	¥22,873	¥29,274
Unused tax losses carryforwards	22,634	30,878
Total	¥45,507	¥60,152

The expiry dates of unused tax losses for which deferred tax assets have not been recognized are as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
First year	¥1,806	¥6,006
Second year	5,546	1,022
Third year	1,022	456
Fourth year	430	4,291
Fifth year and thereafter	13,830	19,103
Total	¥22,634	¥30,878

Konami Group recognized assets or liabilities for the effect of uncertainty in income taxes based on a reasonable estimate. The amounts of unrecognized tax benefits at March 31, 2019 and 2020, which would affect the effective tax rate, are not material. The Company is not able to predict whether the total amount of unrecognized tax benefits will significantly increase or decrease during the next twelve months.

The breakdown of current and deferred tax expenses are as follows:

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Income taxes:		
Current tax expense		
Current tax on profits for the year	¥15,283	¥11,003
Total current tax expense	15,283	11,003
Deferred tax expense		
Origination and reversal of temporary difference	2,912	(1,382)
Changes in tax rates	-	-
Reassessment of recoverability of deferred tax assets	(2,102)	877
Total deferred tax expense	810	(505)
Total income tax expense	¥16,093	¥10,498

Current tax expense includes tax losses used to reduce tax expense for which tax effects were not recognized previously, or benefits arising from temporary differences in past years. The resulting decreases in current tax expense were ¥4,078 million and ¥1,208 million in the fiscal years ended March 31, 2019 and 2020, respectively.

The Company and its domestic subsidiaries were subject to various taxes on their income, and its foreign subsidiaries are subject to income taxes in the countries in which they operate.

Konami Group recognized deferred tax assets and liabilities based on the enacted tax rates that will be applied when temporary differences and loss and credit carryforwards are expected to reverse.

Reconciliations between the statutory income tax rates and the effective tax rates are as follows:

	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Statutory income tax rate	30.6%	30.6%
Increase (reduction) in taxes resulting from:		
Non-deductible expenses	0.3	0.5
Non-taxable income	(0.0)	(0.5)
Changes of unrecognized deferred tax assets in previous years	(4.2)	2.9
Adjustment of estimated income tax accruals	3.2	(1.9)
Tax credit, principally research	(1.0)	(3.8)
Impairment of goodwill	-	2.5
Non-deductible local taxes	0.5	0.8
Other, net	2.6	3.4
Effective income tax rate	32.0%	34.5%

20. Employee Benefits

(1) Defined contribution plans

The Company and its domestic subsidiaries have adopted defined contribution plans.

Certain domestic subsidiaries began to offer participation in defined contribution plans to employees from the fiscal year ended March 31, 2012 and the Company and other domestic subsidiaries offered participation in defined contribution plans from the fiscal year ended March 31, 2014.

The Company and certain domestic subsidiaries' contributions to the defined contribution plans amounted to ¥3,547 million and ¥3,689 million for the fiscal years ended March 31, 2019 and 2020, respectively. The expenses were reported as "cost of revenue" and "selling, general and administrative expenses" in the accompanying consolidated statement of profit or loss. These expenses include the amount recognized as expenses for the public pension plan.

(2) Accrued pension and severance costs

The Company has accrued a liability for retirement benefits for directors and corporate auditors in the amount of ¥1,050 million and ¥1,050 million at March 31, 2019 and 2020, respectively, which are included in "other non-current liabilities" in the accompanying consolidated statements of financial position.

21. Shareholders' Equity

(1) Share capital

The total number of ordinary shares authorized to be issued and issued shares at March 31, 2019 and 2020 were as follows:

	Number of shares	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Ordinary shares authorized to be issued:		
Ordinary share, no-par-value	450,000,000	450,000,000
Issued shares:		
<i>Balance at beginning of year</i>	143,500,000	143,500,000
Change during the year	-	-
<i>Balance at end of year</i>	143,500,000	143,500,000

Note) Shares issued by the Company are ordinary shares without par value.

(2) Treasury shares

The following table summarizes treasury shares activities for the fiscal years ended March 31, 2019 and 2020:

	Number of shares	Millions of Yen
<i>Balance as of March 31, 2018</i>	8,266,259	¥21,321
Acquisition through purchase of odd-lot shares	725	4
Sell upon request for purchase of odd-lot shares	(25)	(0)
<i>Balance as of March 31, 2019</i>	8,266,959	21,325
Acquisition resolved at the Board of Directors' meeting	2,017,700	6,507
Acquisition through purchase of odd-lot shares	852	4
Sell upon request for purchase of odd-lot shares	(11)	(0)
<i>Balance as of March 31, 2020</i>	10,285,500	¥27,836

(3) Share premium and retained earnings

(i) Share premium

The Companies Act of Japan (the "Companies Act") requires in principle that the amount of payment for shares and assets delivered shall be the amount of share capital. However, the Companies Act permits, as an exception, that an amount not exceeding 50% of such payments and assets to be incorporated into share premium.

(ii) Retained earnings

The Companies Act requires that an amount equal to 10% of dividends to be paid from retained earnings shall be appropriated and set aside as legal reserve until the total of share premium and legal reserve amounts to 25% of the share capital amount.

The Companies Act provides that a company may transfer amounts between share capital, reserves and surpluses, subject to certain conditions, such as a resolution at the shareholders' meeting.

At March 31, 2019 and 2020, retained earnings available for dividends recorded on the Company's books of account were ¥139,281 million and ¥154,060 million, respectively.

22. Dividends

(1) Dividends paid

Resolution	Class of shares	Amount of dividend (Millions of Yen)	Dividend per share (Yen)	Record date	Effective date
Board of Directors' meeting held on May 17, 2018	Ordinary shares	5,139	38.00	March 31, 2018	June 6, 2018
Board of Directors' meeting held on October 31, 2018	Ordinary shares	8,181	60.50	September 30, 2018	November 20, 2018
Board of Directors' meeting held on May 28, 2019	Ordinary shares	8,858	65.50	March 31, 2019	June 12, 2019
Board of Directors' meeting held on October 31, 2019	Ordinary shares	5,139	38.00	September 30, 2019	November 21, 2019

1) Dividends per share resolved on October 31, 2018, include a commemorative dividend of 25 yen for the 50th anniversary of the Company's founding.

2) Dividends per share resolved on May 28, 2019, include a commemorative dividend of 25 yen for the 50th anniversary of the Company's founding.

(2) Dividends whose record date is in the fiscal year under review but whose effective date is in the following fiscal year

Resolution	Class of shares	Source of dividend	Amount of dividend (Millions of Yen)	Dividend per share (Yen)	Record date	Effective date
Board of Directors' meeting held on May 21, 2020	Ordinary shares	Retained earnings	933	7.00	March 31, 2020	June 10, 2020

23. Financial Instruments

(1) Categories of financial instruments

(1) Financial assets

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Financial assets measured at amortized cost		
Cash and cash equivalents	¥159,242	¥131,432
Trade and other receivables	32,475	29,894
Other financial assets	23,733	23,984
Equity financial assets measured at fair value through other comprehensive income		
Other investments	1,200	1,534
Financial assets measured at fair value through profit or loss		
Other investments	20	20
Total	¥216,670	¥186,864

(2) Equity financial assets measured at fair value through other comprehensive income

In light of the purpose of holding, equity instruments such as shares held mainly for the purpose of maintaining or strengthening business relationships with investees are

designated at initial recognition as equity financial assets measured at fair value through other comprehensive income.

The securities' names and fair values of equity financial assets measured at fair value through other comprehensive income mainly are as follows.

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
TV TOKYO Holdings Corporation	¥277	¥286
Gamecard-Joyco Holdings, Inc	¥274	¥208

(3) Financial liabilities

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Financial liabilities measured at amortized cost		
Trade and other payables	¥31,530	¥31,264
Bonds and borrowings	20,350	38,120
Other financial liabilities	14,245	46,740
Financial liabilities measured at fair value through profit or loss		
Other financial liabilities	0	-
Total	¥66,125	¥116,124

(2) Capital management

Konami Group's basic policy of capital management is to establish and maintain financial strength in order to sustain growth and maximize corporate value and shareholder return. Capital earned by carrying out this policy is used for investments in businesses and returned to shareholders through dividends.

The key metrics Konami Group uses for its capital management are as follows:

	Millions of Yen except percentage	
	As of March 31, 2019	As of March 31, 2020
Cash and cash equivalents	¥159,242	¥131,432
Interest-bearing borrowings	32,410	81,823
Capital	275,627	268,141
Net debt-to-equity ratio (%)	72.9%	64.0%

Interest-bearing borrowings: Total of long-term debt, short-term borrowings and lease liabilities (for the fiscal year ended March 31, 2019: capital lease and financing obligations)

Capital: Total equity attributable to owners of the parent.

Capital ratio: Capital / Total liabilities and equity

Konami Group is not subject to any externally imposed capital requirement, excluding general regulations including the Companies Act.

(3) Financial risk management

Konami Group conducts its business on a global scale, and is therefore exposed to credit risk, liquidity risk, foreign currency risk and interest rate risk. In order to avoid and reduce these financial risks, Konami Group conducts risk management according to certain policies.

(4) Credit risk management

Financial assets included in trade and other receivables are exposed to the credit risks of customers. Lease deposits included in other financial assets are exposed to the credit risks of depositors.

With respect to these risks, the due dates and outstanding balances are managed for each business partner. Past due receivables are periodically reported and individually monitored according to internal rules corresponding to internal ratings and the amount of credit. Konami Group intends to mitigate credit risks by conducting regular monitoring of the companies with which it does business for early detection of any worsening of their financial health. It also requires collateral or a guarantee depending on the credit profile of the counterparty.

Konami Group's standard policy is to enter into derivative transactions only with high rated financial institutions pursuant to the Company's risk management policies to hedge specific risks

The maximum exposure to credit risks of financial assets is the carrying value of financial assets after impairment presented in the consolidated financial statement of financial position.

When Konami Group initiates transactions where receivables will be generated on an ongoing basis, the finance department manages its risk exposure by setting credit limits and credit periods, as considered appropriate. It determines an amount of allowance for expected credit losses based upon factors surrounding the collection history and length of the period past due. Konami Group also collectively evaluates some receivables and determines an amount of allowance for expected credit losses based on past actual rates of credit losses, probability of future default and other information.

The changes in allowance for expected credit losses for the fiscal years ended March 31, 2019 and 2020 are as follows:

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
<i>Balance at beginning of year</i>	¥219	¥326
Allowance for expected credit losses	124	95
Utilization of allowance	(9)	(148)
Reversal	(10)	(149)
Effect of foreign currency	2	(3)
<i>Balance at end of year</i>	¥326	¥121

The balances of trade and other receivables and the corresponding allowance for expected credit losses for the fiscal years ended March 31, 2019 and 2020 are as follows.

Millions of Yen, except percentages

Balance at March 31, 2019								
	Trade and other receivables						Doubtful accounts receivable	Total
	Not past due	Within 30 days	Over 30 days through 180 days	Over 180 days through 1 year	Over 1 year	Total		
Expected credit loss rates	0.02%	-	2.97%	47.77%	47.33%	0.50%	100.00%	0.99%
Trade and other receivables	¥30,627	¥983	¥741	¥157	¥131	¥32,639	¥162	¥32,801
Allowance for expected credit losses	¥5	-	¥22	¥75	¥62	¥164	¥162	¥326

Millions of Yen, except percentages

Balance at March 31, 2020								
	Trade and other receivables						Doubtful accounts receivable	Total
	Not past due	Within 30 days	Over 30 days through 180 days	Over 180 days through 1 year	Over 1 year	Total		
Expected credit loss rates	0.02%	0.51%	-	3.41%	21.69%	0.18%	100.00%	0.40%
Trade and other receivables	¥27,666	¥1,370	¥569	¥176	¥166	¥29,947	¥67	¥30,014
Allowance for expected credit losses	¥5	¥7	-	¥6	¥36	¥54	¥67	¥121

(5) Liquidity risk management

Since Konami Group's sources of funds for operating transactions and capital expenditures include borrowings from banks and issuance of bonds, it is exposed to liquidity risks (the failure to make payments on due dates) due to deterioration in the financial environment.

In order to mitigate liquidity risks, Konami Group has entered into commitment line contracts with large, reputable banks, and prepares and updates monthly cash planning analyses.

The breakdown of financial liabilities by due date at March 31, 2019 and 2020 are as follows:

Millions of Yen

	Carrying amount	Contractual cash flows	Less than 1 year	More than 1 year and less than 2 years	More than 2 years and less than 3 years	More than 3 years and less than 4 years	More than 4 years and less than 5 years	More than 5 years
Balance at March 31, 2019								
Bonds	¥14,800	¥15,017	¥5,017	-	-	¥10,000	-	-
Borrowings	5,550	5,603	5,603	-	-	-	-	-
Capital lease and financing obligations	12,060	14,012	2,602	¥1,796	¥1,756	1,746	¥1,685	¥4,427
Trade and other payables	31,530	31,530	31,530	-	-	-	-	-
Other financial liabilities	2,185	2,185	2,185	-	-	-	-	-
Total	¥66,125	¥68,347	¥46,937	¥1,796	¥1,756	¥11,746	¥1,685	¥4,427

Millions of Yen

	Carrying amount	Contractual cash flows	Less than 1 year	More than 1 year and less than 2 years	More than 2 years and less than 3 years	More than 3 years and less than 4 years	More than 4 years and less than 5 years	More than 5 years
Balance at March 31, 2020								
Bonds	¥9,855	¥10,000	-	-	¥10,000	-	-	-
Borrowings	28,265	28,321	¥28,321	-	-	-	-	-
Lease liabilities	43,703	46,059	10,612	¥7,681	6,374	¥5,109	¥4,417	¥11,866
Trade and other payables	31,264	31,264	31,264	-	-	-	-	-
Other financial liabilities	3,037	3,037	3,037	-	-	-	-	-
Total	¥116,124	¥118,681	¥73,234	¥7,681	¥16,374	¥5,109	¥4,417	¥11,866

While Konami Group has committed lines of credit with large, reputable banks available for immediate borrowing in the amount of ¥25,000 million. The balance which had been drawn down under any of these agreements were ¥- million and ¥25,000 million as of March 31, 2019 and 2020, respectively.

(6) Market risk management

(1) Foreign currency risk

(i) Foreign currency risk management

Konami Group conducts its business on a global scale, and is exposed to foreign currency risk mainly arising from trade receivables and payables denominated in currencies other than Japanese yen. For the purpose of migrating the risks of foreign currency fluctuations on trade

receivables and payables denominated in foreign currencies, Konami Group in principle hedges risk by using foreign currency forward contracts and other instruments. Konami Group manages derivative transactions according to transaction authorization limits contained in internal finance policies.

The balance of financial assets and liabilities denominated in foreign currencies, including inter-group-company transactions, at March 31, 2019 and 2020 were as follows:

	Millions of Yen	
	As of March 31, 2019	As of March 31, 2020
Financial assets denominated in foreign currencies	¥11,920	¥21,137
Financial liabilities denominated in foreign currencies	¥2,594	¥4,905

(ii) Foreign currency sensitivity analysis

Below is an analysis of the impact a 1% increase in the value of the yen against the United States dollar and the Euro would have on Konami Group's income before income taxes for the fiscal years ended March 31, 2019 and 2020. In calculating these effects of amount, the corresponding financial assets and financial liabilities in foreign currency and the respective currency's fluctuation range are used. These calculations assume no changes in the value of other foreign currencies not included herein.

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
United States dollar	¥36	¥67
Euro	¥29	¥37

(2) Interest rate risk

(i) Interest rate risk management

Konami Group's interest-bearing borrowings are mainly bonds, borrowings and lease liabilities (for fiscal year ended March 31, 2019: capital lease and financing obligations) with fixed interest rates, but the balance of cash and cash equivalents held exceeds the outstanding balance of its interest-bearing borrowings. Accordingly, its current level of interest rate risk is not material, and Konami Group has not performed any interest rate sensitivity analysis.

There were no interest-bearing borrowings with variable rates at March 31, 2019 and 2020.

(7) Fair value of financial instruments

(1) Measuring fair value of financial instruments

Methods for measuring the fair value of financial assets and liabilities are as follows:

(i) Financial assets and liabilities measured at amortized cost

The fair values of cash and cash equivalents, trade and other receivables, and trade and other payables approximate their carrying amounts because they have short term maturities.

The fair values of lease deposits and other financial assets are calculated as the present value of the total principal and interest discounted at interest rates reflecting the credit risks estimated by Konami Group, and categorized as Level 2.

The fair values of bonds and borrowings, capital lease and financing obligations, and other financial liabilities are calculated as the present value of the total principal and interest, discounted at interest rates that would be applied to new borrowings of Konami Group with similar terms and the same remaining maturity, and categorized as Level 2. With the application of IFRS 16, both the carrying amount and fair value of capital lease and financing obligations are not disclosed.

(ii) Equity financial assets measured at fair value through other comprehensive income

With regards to equity instruments included in other investments, the fair values of marketable securities are measured based on quoted market prices on equity markets of identical assets, and categorized as Level 1. The fair values of unlisted securities are determined based on an approach using observable inputs such as the comparable company's share prices and unobservable inputs, and categorized as Level 3.

(iii) Financial assets and liabilities measured at fair value through profit or loss

The fair values of foreign exchange contracts are measured using valuation provided by financial institutions based on observable market data at the end of each reporting period, and categorized as Level 2. The fair values of debt instruments included in other investments are determined based on an approach using observable inputs such as the comparable company's share prices and unobservable inputs, and categorized as Level 3.

(2) Fair value hierarchy

Fair values are categorized within the fair value hierarchy as follows:

- Level 1: Fair values measured at a price quoted in an active market.
- Level 2: Fair values calculated directly or indirectly using an observable price except for level 1.
- Level 3: Fair values calculated through valuation techniques, including inputs that are not based on observable market data.

(3) Fair value of financial instruments

The table is a breakdown of financial instruments showing carrying amounts and fair values as at March 31, 2019 and 2020.

	Millions of Yen			
	As of March 31, 2019		As of March 31, 2020	
	Carrying amount	Fair value	Carrying amount	Fair value
Financial assets:				
Financial assets measured at amortized cost				
Loans receivable	¥288	¥330	¥244	¥282
Lease deposits	22,467	22,750	22,581	22,845
Other financial assets	978	844	1,159	1,148
Equity financial assets measured at fair value through other comprehensive income				
Securities	1,128	1,128	1,462	1,462
Other investments	72	72	72	72
Financial assets measured at fair value through profit or loss				
Other investments	20	20	20	20
Financial liabilities:				
Financial liabilities measured at amortized cost				
Bonds and borrowings	¥20,350	¥20,151	¥38,120	¥38,008
Capital lease and financing obligations	12,060	13,857	-	-
Other financial liabilities	2,185	2,185	3,037	3,037
Financial liabilities measured at fair value through profit or loss				
Other financial liabilities	0	0	-	-

Other financial assets, bonds and borrowings and other financial liabilities are categorized as Level 2.

Other investments are categorized as Level 1 and Level 3.

(4) Fair values measured and disclosed on the consolidated statements of financial position

The following is a breakdown of financial assets that are measured at fair value on a recurring basis at March 31, 2019 and 2020.

Balance at March 31, 2019	Millions of Yen			
	Level 1	Level 2	Level 3	Total
Financial assets:				
Equity financial assets measured at fair value through other comprehensive income				
Securities	¥551	-	¥577	¥1,128
Other investments	-	-	72	72
Financial assets measured at fair value through profit or loss				
Other investments	-	-	20	20
Total	¥551	-	¥669	¥1,220

Millions of Yen				
Balance at March 31, 2020	Level 1	Level 2	Level 3	Total
Financial assets:				
Equity financial assets measured at fair value through other comprehensive income				
Securities	¥494	-	¥968	¥1,462
Other investments	-	-	72	72
Financial assets measured at fair value through profit or loss				
Other investments	-	-	20	20
Total	¥494	-	¥1,060	¥1,554

Securities and other investments, which are classified as Level 3, have no significant changes for the fiscal year ended March 31, 2019 and 2020.

24. Revenue

(1) Disaggregated revenue information

The following is a breakdown of the reportable segment revenues from external customers to the areas where Konami Group sells products and/or renders services.

For the fiscal year ended March 31, 2019

Millions of Yen					
	Japan	United States	Europe	Asia/Oceania	Total revenue
Digital Entertainment	¥111,800	¥12,958	¥12,890	¥3,307	¥140,955
Amusement	26,800	-	-	449	27,249
Gaming & Systems	-	27,389	-	3,781	31,170
Sports	63,175	-	-	-	63,175
Total revenue	¥201,775	¥40,347	¥12,890	¥7,537	¥262,549

Note) Revenues from contracts with customers show revenues from external customers.

For the fiscal year ended March 31, 2020

Millions of Yen					
	Japan	United States	Europe	Asia/Oceania	Total revenue
Digital Entertainment	¥123,185	¥13,237	¥12,551	¥3,752	¥152,725
Amusement	22,671	-	-	351	23,022
Gaming & Systems	-	23,509	-	4,892	28,401
Sports	58,662	-	-	-	58,662
Total revenue	¥204,518	¥36,746	¥12,551	¥8,995	¥262,810

Note) Revenues from contracts with customers show revenues from external customers.

(1) Digital Entertainment segment

In the Digital Entertainment segment, Konami Group mainly distributes mobile games and sells card games and computer and video games.

With respect to products that we determine the performance obligations are satisfied at the time when they are delivered to customers, we recognize the revenue at the time.

In terms of games with online functionality, the revenue is recognized at a predetermined amount over the estimated usage period because the performance obligations, such as online play functions, are continuously provided after sales.

Revenue from the sale of virtual items within games is recognized at the time they are consumed or over the estimated usage period of the items, depending on the nature of the items, when the performance obligation is determined to have been completed.

(2) Amusement segment

With respect to amusement machines, we determine that the performance obligations are satisfied at the time when the products are delivered to customers, and we recognize the revenue at the time.

In addition, Konami Group renders services where we interface with amusement machines and multiple amusement arcades online and share user playing fees with customers (amusement facility operators). As these performance obligations are satisfied at the time when the user plays the game, the revenue is recognized at the time.

(3) Gaming & Systems segment

With respect to the sale of gaming machines, we determine that the performance obligations are satisfied at the time when the products are delivered to customers, and we recognize the revenue at the time.

In addition, Konami Group renders services where we share user playing fees with customers (casino facility operators). As this performance obligation is satisfied at the time when the user plays the game, the revenue is recognized at the time.

(4) Sports segment

In the Sports segment, Konami Group operates mainly fitness activities and exercise schools and sells sports related goods.

Revenue from fitness activities and exercise schools consists primarily of membership fees received from members, and is recognized over periods when the services are rendered.

In terms of sports related goods, we determine that the performance obligations are satisfied at the time when they are delivered to customers, and we recognize the revenue at the time.

Konami Group recognizes revenues whose performance obligations are satisfied at one time are mainly recorded as “product sales revenue” in revenue and revenues whose performance obligations are satisfied over the period of time are mainly recorded as “service and other revenue” in revenue.

(2) Contract balances

Details of receivables-contracts from customers and contract liabilities are as follows:

For the fiscal year ended March 31, 2019

Millions of Yen		
	As of April 1, 2018	As of March 31, 2019
Receivables-contracts from customers	¥26,100	¥32,530
Contract liabilities	¥8,353	¥13,092

For the fiscal year ended March 31, 2020

Millions of Yen		
	As of April 1, 2019	As of March 31, 2020
Receivables-contracts from customers	¥32,530	¥29,834
Contract liabilities	¥13,092	¥10,672

Receivables-contracts from customers are included in “trade and other receivables” and contract liabilities are included in “other current liabilities” and “other non-current liabilities” in the accompanying consolidated statements of financial position.

The balance of contract liabilities as of April 1, 2018 and 2019 included the revenue of ¥8,305 million and ¥13,001 million for the fiscal year ended March 31, 2019 and 2020, respectively.

Contract liabilities mainly consist of advances received from customers.

For the fiscal year ended March 31, 2019, the change in contract liabilities is mainly due to a temporary increase in advances received from customers at the Sports segment.

(3) Transaction price allocated to the remaining performance obligations

There is no significant transaction of which individual contracts exceed one year. There is no significant amount of considerations from the contract with the customers which are not included in the transaction price.

(4) Assets recognized in respect of the costs to obtain or fulfil a contract with customers

For the fiscal year ended March 31, 2019 and 2020, there is no significant amount of assets recognized in respect of the costs to obtain or fulfil a contract with customers. In some cases, when the depreciation period of an asset to be recognized is within one year, the incremental cost of obtaining the contract is recognized as an expense at the time it incurs by optionally applying practical expedients to each contract.

25. Cost of Revenue and Selling, General and Administrative Expenses

Details of cost of revenue, selling and general and administrative expenses by nature are as follows:

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Employee benefit expenses	¥56,122	¥58,292
Commission paid	¥32,394	¥35,660
Rental expenses	¥22,423	¥10,758
Royalties	¥16,494	¥18,951
Depreciation and amortization expenses	¥14,093	¥26,096

26. Other Income and Other Expenses

The breakdown of other income and other expenses is as follows:

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Other income		
Gain on sale of property, plant and equipment, net	¥0	¥22
Others	-	1,002
Total	¥0	¥1,024
Other expenses		
Impairment losses	¥3,290	¥10,985
Loss on sale of property, plant and equipment, net	428	1,375
Relocation related expenses	-	1,487
Others	320	502
Total	¥4,038	¥14,349

Impairment losses are further discussed in Note 8 “Property, Plant and Equipment, net” and Note 9 “Goodwill and Intangible Assets.”

27. Finance Income and Finance Cost

The breakdowns of finance income and finance costs are as follows:

	Millions of Yen	
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Finance income		
Dividend income		
Equity financial assets measured at fair value through other comprehensive income	¥28	¥26
Interest income		
Financial assets measured at amortized cost	278	286
Foreign exchange gains	16	9
Others	4	31
Total	¥326	¥352
Finance costs		
Interest expenses		
Financial liabilities measured at amortized cost	¥797	¥882
Others	20	21
Total	¥817	¥903

28. Other Components of Equity and Other Comprehensive Income

(1) Other components of equity

Changes in other components of equity consist of the following:

	Millions of Yen				
	Exchange differences on translation of foreign operations	Net change in fair values of available-for-sale financial assets	Net change in fair value of equity financial assets measured at fair value through other comprehensive income	Share of other comprehensive income of entity accounted for using the equity method	Total
Balance as of March 31, 2018	¥432	¥178	-	¥(0)	¥610
Effect of accounting standards	-	¥(178)	¥178	-	-
Net change during the year	1,041	-	(68)	(0)	973
Transfer to retained earnings	-	-	-	-	-
Balance as of March 31, 2019	1,473	-	110	(0)	1,583
Net change during the year	(1,635)	-	(28)	¥0	(1,663)
Transfer to retained earnings	-	-	(9)	-	(9)
Balance as of March 31, 2020	¥(162)	-	¥73	-	¥(89)

(2) Other comprehensive income

Each component of other comprehensive income and allocated tax effects are shown below:

Millions of Yen

	Fiscal year ended March 31, 2019			Fiscal year ended March 31, 2020		
	Pretax amount	Tax (expense) or benefit	Net of tax amount	Pretax amount	Tax (expense) or benefit	Net of tax amount
<i>Exchange differences on translation of foreign operations</i>						
Net unrealized gains (losses) during the year	¥1,046	¥(6)	¥1,040	¥(1,629)	¥(6)	¥(1,635)
Reclassification adjustments to profit for the year	-	-	-	-	-	-
Net change during the year	1,046	(6)	1,040	(1,629)	(6)	(1,635)
<i>Fair value of equity financial assets measured at fair value through other comprehensive income</i>						
Net unrealized gains (losses) during the year	(100)	32	(68)	(48)	20	(28)
Net change during the year	(100)	32	(68)	(48)	20	(28)
<i>Share of other comprehensive income of entity accounted for using the equity method</i>						
Net unrealized gains (losses) during the year	(0)	-	(0)	0	-	0
Reclassification adjustments to profit for the year	-	-	-	-	-	-
Net change during the year	(0)	-	(0)	0	-	0
<i>Total other comprehensive income</i>	¥946	¥26	¥972	¥(1,677)	¥14	¥(1,663)

29. Earnings per Share

The breakdown of the basic and diluted earnings per share attributable to owners of the parent for the fiscal years ended March 31, 2019 and 2020 is as follows:

	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Profit attributable to owners of the parent	34,196 million yen	19,892 million yen
Adjustments for profit used in the calculation of diluted earnings per share	36 million yen	36 million yen
Profit used in the calculation of diluted earnings per share	34,232 million yen	19,928 million yen
Basic weighted average ordinary shares outstanding	135,233,307 shares	135,077,487 shares
Adjustments for convertible bond-type bonds with subscription rights to shares	2,233,788 shares	2,285,662 shares
Basic weighted average ordinary shares outstanding used in the calculation of diluted earnings per share	137,467,095 shares	137,363,149 shares
Earnings per share attributable to owners of the parent for the period		
Basic	252.86 yen	147.26 yen
Diluted	249.02 yen	145.08 yen

30. Cash Flow Information

(1) Liabilities for financing activities

For the fiscal year ended March 31, 2019, changes in liabilities for financing activities are as follows:

Millions of Yen					
	Balance as of April 1, 2018	Cash flows	Exchange differences on foreign operations	Others	Balance as of March 31, 2019
Short-term borrowings	¥6,906	¥(1,649)	¥293	-	¥5,550
Bonds	19,741	(5,000)	-	¥59	14,800
Capital lease and financing obligations	14,894	(2,460)	-	(374)	12,060
Total	¥41,541	¥(9,109)	¥293	¥(315)	¥32,410

For the fiscal year ended March 31, 2020, changes in liabilities for financing activities are as follows:

Millions of Yen							
	Balance as of April 1, 2019	Changes in accounting policies	Beginning balance after adjusting	Cash flows	Exchange differences on foreign operations	Others	Balance as of March 31, 2020
Short-term borrowings	¥5,550	-	¥5,550	¥22,815	¥(100)	-	¥28,265
Bonds	14,800	-	14,800	(5,000)	-	¥55	9,855
Lease liabilities	12,060	¥45,751	57,811	(13,182)	(64)	(862)	43,703
Total	¥32,410	¥45,751	¥78,161	¥4,633	¥(164)	¥(807)	¥81,823

(2) Non-cash Transactions

The components of the principal non-cash transactions are as follows:

Millions of Yen		
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020
Increase in property, plant and equipment related to recognition of asset retirement obligations	¥67	¥1,060
Increase in right-of-use assets related to lease transactions	-	¥3,035

31. Related Party Disclosures

(1) Related party transactions

For the fiscal year ended March 31, 2019

Not applicable.

For the fiscal year ended March 31, 2020

Millions of Yen				
Classification	Company's name	Details of transaction	Amount of transaction	Amount of outstanding balance
Company in which officers and close relatives hold majority of voting rights.	Kozuki Capital Corporation	Transfer of real estate	¥603	-

Note) The amount of transaction was determined according to a third-party appraisal report.

(2) Remuneration of key management personnel

The amounts of directors' remuneration for the fiscal years ended March 31, 2019 and 2020 were ¥357 million and ¥349 million, respectively. There was not any payment of remuneration other than basic remuneration to directors.

32. Major Subsidiaries

Major subsidiaries and associates of Konami Group are as follows:

Subsidiaries

Name	Location	Principal business	Ownership interest Voting rights (%)
Konami Digital Entertainment Co., Ltd.	Chuo-ku, Tokyo, JAPAN	Digital Entertainment Business	100
Konami Amusement Co., Ltd.	Ichinomiya, Aichi, JAPAN	Amusement Business	100
Konami Sports Co., Ltd.	Shinagawa-ku, Tokyo, JAPAN	Sports Business	100
Konami Real Estate, Inc.	Chuo-ku, Tokyo, JAPAN	Intersegment	100
Internet Revolution, Inc.	Chuo-ku, Tokyo, JAPAN	Digital Entertainment Business and Amusement Business	70
Konami Corporation of America	California, U.S.A	Intersegment	100
Konami Digital Entertainment, Inc.	California, U.S.A	Digital Entertainment Business and Amusement Business	100
Konami Cross Media NY, Inc.	New York, U.S.A	Digital Entertainment Business	100
Konami Gaming, Inc.	Nevada, U.S.A	Gaming & Systems Business	100
Konami Digital Entertainment B.V.	Berkshire, U.K.	Digital Entertainment Business and Amusement Business	100
Konami Digital Entertainment Limited	Hong Kong, PRC	Digital Entertainment Business	100
Konami Amusement (Thailand) Co., Ltd.	Bangkok, Thailand	Amusement Business	100
Konami Australia Pty Ltd	New South Wales, Australia	Gaming & Systems Business	100

Associates

Name	Location	Principal business	Ownership interest Voting rights (%)
RESOL HOLDINGS Co., Ltd.	Shinjuku-ku, Tokyo, JAPAN	Sports Business	20

- 1) Konami Sports Co., Ltd. had merged with Konami Sports Life Co., Ltd in March, 2020.
- 2) Konami Amusement (Thailand) Co., Ltd. had become a wholly-owned subsidiary of Konami Group through acquisition of additional shares in August, 2019.

33. Commitments

(Commitment for purchases of property, plant and equipment)

Konami Group has placed firm orders for purchases of property, plant and equipment and other assets amounting to approximately ¥4,106 million and ¥5,486 million as of March 31, 2019 and 2020, respectively.

34. Contingencies

Konami Group is subject to pending claims and litigation. After review and consultation with counsel, management considered that any liability that may result from the disposition of such lawsuits would not be material.

35. Subsequent Events

Issuance of straight bonds by the Company

At the board of directors meeting held on June 25, 2020, the Company resolved to issue unsecured straight bonds of ¥60,000 million or less. The Company plans to issue the bonds through public offering in Japan and the purpose of funding is mainly for investment and lending, capital expenditures and repayment of borrowings.

36. Approval of Consolidated Financial Statements

The consolidated financial statements were approved by Representative Director, President, Kimihiko Higashio, on June 23, 2020.



INDEPENDENT AUDITOR'S REPORT

To the Board of Directors of KONAMI HOLDINGS CORPORATION

Opinion

We have audited the consolidated financial statements of KONAMI HOLDINGS CORPORATION and its subsidiaries (the Group), which comprise the consolidated statement of financial position as at March 31, 2020, and the consolidated statement of profit or loss, consolidated statement of comprehensive income, consolidated statement of changes in equity and consolidated statement of cash flows for the year then ended, and notes to consolidated financial statements.

In our opinion, the accompanying consolidated financial statements present fairly, in all material respects, the consolidated financial position of the Group as at March 31, 2020, and its consolidated financial performance and its consolidated cash flows for the year then ended in accordance with International Financial Reporting Standards.

Basis for Opinion

We conducted our audit in accordance with auditing standards generally accepted in Japan. Our responsibilities under those standards are further described in the *Auditor's Responsibilities for the Audit of the Consolidated Financial Statements* section of our report. We are independent of the Group in accordance with the ethical requirements that are relevant to our audit of the consolidated financial statements in Japan, and we have fulfilled our other ethical responsibilities in accordance with these requirements. We believe that the audit evidence we have obtained is sufficient and appropriate to provide a basis for our opinion.

Responsibilities of Management, Audit & Supervisory Board Members and the Audit & Supervisory Board for the Consolidated Financial Statements

Management is responsible for the preparation and fair presentation of the consolidated financial statements in accordance with International Financial Reporting Standards, and for such internal control as management determines is necessary to enable the preparation of consolidated financial statements that are free from material misstatement, whether due to fraud or error.

In preparing the consolidated financial statements, management is responsible for assessing the Group's ability to continue as a going concern, disclosing, as applicable, matters related to going concern and using the going concern basis of accounting unless management either intends to liquidate the Group or to cease operations, or has no realistic alternative but to do so.

Audit & Supervisory Board Members and the Audit & Supervisory Board are responsible for overseeing the Group's financial reporting process.

Auditor's Responsibilities for the Audit of the Consolidated Financial Statements

Our objectives are to obtain reasonable assurance about whether the consolidated financial statements as a whole are free from material misstatement, whether due to fraud or error, and to issue an auditor's report that includes our opinion. Reasonable assurance is a high level of assurance, but is not a guarantee that an audit conducted in accordance with auditing standards generally accepted in Japan will always detect a material misstatement when it exists.



Misstatements can arise from fraud or error and are considered material if, individually or in the aggregate, they could reasonably be expected to influence the economic decisions of users taken on the basis of these consolidated financial statements.

As part of an audit in accordance with auditing standards generally accepted in Japan, we exercise professional judgment and maintain professional skepticism throughout the audit. We also:

- Identify and assess the risks of material misstatement of the consolidated financial statements, whether due to fraud or error, design and perform audit procedures responsive to those risks, and obtain audit evidence that is sufficient and appropriate to provide a basis for our opinion. The risk of not detecting a material misstatement resulting from fraud is higher than for one resulting from error, as fraud may involve collusion, forgery, intentional omissions, misrepresentations, or the override of internal control.
- Obtain an understanding of internal control relevant to the audit in order to design audit procedures that are appropriate in the circumstances, while the purpose of the consolidated financial statement audit is not to express an opinion on the effectiveness of the Group's internal control.
- Evaluate the appropriateness of accounting policies used and the reasonableness of accounting estimates and related disclosures made by management.
- Conclude on the appropriateness of management's use of the going concern basis of accounting and, based on the audit evidence obtained, whether a material uncertainty exists related to events or conditions that may cast significant doubt on the Group's ability to continue as a going concern. If we conclude that a material uncertainty exists, we are required to draw attention in our auditor's report to the related disclosures in the consolidated financial statements or, if such disclosures are inadequate, to modify our opinion. Our conclusions are based on the audit evidence obtained up to the date of our auditor's report. However, future events or conditions may cause the Group to cease to continue as a going concern.
- Evaluate whether the presentation and disclosures of the consolidated financial statements are in accordance with International Financial Reporting Standards, the overall presentation, structure and content of the consolidated financial statements, including the disclosures, and whether the consolidated financial statements represent the underlying transactions and events in a manner that achieves fair presentation.
- Obtain sufficient appropriate audit evidence regarding the financial information of the entities or business activities within the Group to express an opinion on the consolidated financial statements. We are responsible for the direction, supervision and performance of the group audit. We remain solely responsible for our audit opinion.

We communicate with Audit & Supervisory Board Members and the Audit & Supervisory Board regarding, among other matters, the planned scope and timing of the audit and significant audit findings, including any significant deficiencies in internal control that we identify during our audit.

We also provide Audit & Supervisory Board Members and the Audit & Supervisory Board with a statement that we have complied with relevant ethical requirements regarding independence, and to communicate with them all relationships and other matters that may reasonably be thought to bear on our independence, and where applicable, related safeguards.



Interest required to be disclosed by the Certified Public Accountants Act of Japan

Our firm and its designated engagement partners do not have any interest in the Group which is required to be disclosed pursuant to the provisions of the Certified Public Accountants Act of Japan.

Princeton Interhousehold Coopers - Arata LLC
July 15, 2020

2. Business Review

(1) Business Overview

For the fiscal year ended March 31, 2020, the Japanese economy went through a phase of contraction from the gradual recovery with continuing improvements in corporate earnings and personal consumption. In addition to prolonged U.S.-China trade frictions, instability in the Middle East and the Brexit impact, there are concerns about a global recession triggered by the coronavirus outbreak.

Under such circumstances, in terms of the business results of Konami Group for the fiscal year ended March 31, 2020, operating profit decreased due to one-time expenses related to the building we formerly occupied. The one-time expenses were incurred by the relocation to our new building, "Konami Creative Center Ginza," and mainly consist of rent expenses for the remaining contract period until the fiscal year ending March 31, 2021. Furthermore, impairment loss for property, plant and equipment in sports business and advance investments in new technologies were incurred. The worldwide spread of COVID-19 also affected our product and service supply for the fiscal year ended March 31, 2020.

In terms of the consolidated results for the fiscal year ended March 31, 2020, total revenue amounted to ¥262,810 million (a year-on-year increase of 0.1%), operating profit was ¥30,972 million (a year-on-year decrease of 38.7%), profit before income taxes was ¥30,395 million (a year-on-year decrease of 39.6%), and profit attributable to owners of the parent was ¥19,892 million (a year-on-year decrease of 41.8%).

(2) Performance by Business Segment

Summary of total revenue by business segment:

Millions of Yen			
	Year ended March 31, 2019	Year ended March 31, 2020	% change
Total revenue:			
Digital Entertainment	¥141,699	¥153,395	8.3
Amusement	27,837	23,718	(14.8)
Gaming & Systems	31,170	28,401	(8.9)
Sports	63,487	58,984	(7.1)
Intersegment eliminations	(1,644)	(1,688)	-
Total revenue	¥262,549	¥262,810	0.1

Digital Entertainment

In the entertainment market, future development of game contents is expected through the functional enhancement of various devices, including mobile devices and video game consoles, and the standardization of next generation communication systems. In conjunction with the changing times, the preference for enriching daily life through full and abundant experiences in personal spending has been strengthened. In the game industry, new experiences through game

content are being offered in various ways, including eSports, which is regarded as a form of sports competition and is becoming well-known to a wide range of users and attracting more and more fans.

Under such circumstances, in the global market, as for mobile games in the Digital Entertainment segment, *Yu-Gi-Oh! DUEL LINKS* that marked third anniversary since its release and *eFootball Winning Eleven 2020* (Known overseas as *eFootball PES 2020*) have received favorable reviews. In the domestic market, *PROFESSIONAL BASEBALL SPIRITS A (Ace)* has continued to perform well and updated for the coming 2020 seasons version. As part of our continued active efforts in eSports, we hosted the final round for “PAWAPURO APP CHAMPIONSHIPS 2019,” an eSports tournament that decides the best players in the *JIKKYOU PAWAFURU PUROYAKYU* series.

As for card games, we continued to expand the *Yu-Gi-Oh! OFFICIAL CARD GAME* as well as to perform sales promotions for the release of *Yu-Gi-Oh! Rush Duel*, a new title in the *Yu-Gi-Oh!* series, in order to introduce the series to more users.

As for computer and video games, for the first part of the 25th anniversary celebration of *eFootball Winning Eleven 2020* (Known overseas as *eFootball PES 2020*), the Iconic Moment series was introduced. The *PC Engine mini*, a compact version of the classic home console released in 1987 as the *PC Engine*, was released and the console contains a range of game titles previously released for the original system. In addition, we released the match-type card game, *Yu-Gi-Oh! Legacy of the Duelist: Link Evolution* for PlayStation®4, Xbox One, and Steam®. As part of our continued active efforts in eSports, the “eBASEBALL Pro League,” which was organized along with the Nippon Professional Baseball (NPB), 2019 season, eClimax Series and eNippon Series were held. The game was getting much more attention over last year. Here, representative players of the twelve teams who performed well in the “eBASEBALL Pro League” played “Professional Baseball Virtual Opening Game 2020” due to the postponement of the actual pro baseball opening games. The live stream of the opening game was viewed by many baseball fans. Furthermore, the “eFootball League 2019-20 Season,” the new eSports official tournaments in the *Winning Eleven* series, has begun. In regard to “eFootball.Pro,” players belonging to professional soccer clubs from European countries are competing for their clubs through exciting matches.

In terms of financial performance, total revenue for the fiscal year ended March 31, 2020 in this segment amounted to ¥153,395 million (a year-on-year increase of 8.3%) and segment profit for the fiscal year ended March 31, 2020 amounted to ¥43,198 million (a year-on-year decrease of 1.4%)

Amusement

There are signs of recovery in the amusement industry market driven by measures taken by the industry as a whole, including increases in users with families at arcade game areas in shopping malls and senior users who play medal games since amusement facilities are becoming more recognized from a wide range of users as a place where anyone can play. Furthermore, following the spread and development of eSports in recent years, various experiences through amusement

games are being offered, such as numerous tournaments held not only in Japan but also all over the world.

Under such circumstances, in regard to our video games, the latest title of the online versus mah-jong game *MAH-JONG FIGHT CLUB* series, *MAH-JONG FIGHT CLUB GRAND MASTER*, continued to perform strongly. *BOMBERGIRL*, which is based on the video game series *Bomberman* and added team-battle elements, has also continued to perform well. Furthermore, *beatmania IIDX LIGHTNING MODEL*, which is a new cabinet and became the global standard in the *beatmania IIDX* series at eSports tournaments, and *CARDCONNECT*, a card vending cabinet which delivers new experiences through cards connecting various KONAMI titles, were released. As for medal games, *GI Derby Club* and *ELDORA CROWN: the victor of Guren* have received favorable reviews. Furthermore, *ColorCoLotta: Aim for the win! Dream Treasure Island*, the latest title in the *ColorCoLotta* series of lottery medal games with color roulette wheels and balls, and *SMASH STADIUM*, a pusher medal game whose concept involves the dynamic movement of pin-balls, were released from the fourth quarter of the fiscal year ended March 31, 2020. For prize games, we launched *TREASURE ROAD*, which featured a new style of gameplay using belt conveyors. We also released *Magical Halloween 7*, the latest title in the *Magical Halloween* series, and *SKYGIRLS: Wings of Zero*, the latest title in the *SKYGIRLS* series.

For the fiscal year ended March 31, 2020, due to changes of the business environment, the timing revision of product launches such as timing transition of several products' release to the next period and the stagnation of supply chain triggered by coronavirus outbreak affected our performance in this business.

In terms of financial performance, total revenue for the fiscal year ended March 31, 2020 in this segment amounted to ¥23,718 million (a year-on-year decrease of 14.8%) and segment profit for the fiscal year ended March 31, 2020 amounted to ¥5,339 million (a year-on-year decrease of 36.7%).

Gaming & Systems

The gaming market is continuing to see growth with the worldwide development and opening of new casino facilities and integrated resorts (IR) which include casinos. Furthermore, the online gaming business continues growing mainly in Europe and measures to revitalize the industry were implemented targeting young people.

Under such circumstances, with respect to our slot machines, the sales of the new upright cabinet, *KX 43™* continued to perform strongly. In addition, the sales of *Concerto™* series, including *Concerto Crescent™*, *Concerto Stack™* and *Concerto Opus™*, were mainly enhanced in North American market as well as Oceanian, South American and European market. Especially in Oceanian market, *All Aboard*, which was introduced for the fiscal year ended March 31, 2019, and *Money Trails* continued to perform well and strongly.

In regard to participation agreements (in which profits are shared with casino operators), we expanded our lineup of game content, including the *Concerto Opus™*, *Treasure Ball™* and *Triple*

Sparkle linked progressive machine with mystery trigger, which are compatible with any video game platform. As a result, the revenue from the participation steadily increased. The *SYNKROS*® casino management system continued to be introduced steadily into major casino operators in North American and Oceanian market, including casinos at large cruise ships in service around the world.

For the fiscal year ended March 31, 2020, our performance in this business was affected by increased operating expenses due to advance investments for the expansion of our lineup, delivery delay by stagnation of material supply chain and the temporary closure of casinos around the world triggered by the spread of COVID-19.

In terms of financial performance, total revenue for the fiscal year ended March 31, 2020 in this segment amounted to ¥28,401 million (a year-on-year decrease of 8.9%) and segment profit for the fiscal year ended March 31, 2020 amounted to ¥1,782 million (a year-on-year decrease of 62.3%).

Sports

In connection with the sports industry, we continue to see a growing awareness of sports throughout society, including the government's efforts to achieve a "sports society of all 100 million citizens," which aims to increase the number of people that participate in sports, by formulating the second phase of their "Basic Sports Plan."

Under such circumstances, as for fitness programs, we made efforts to improve multiple services that offer a more comfortable and fit lifestyle for customers through activities such as personal improvement programs, which provide one-on-one support and training by instructors, and a new studio program, "*Club Style*," which delivers our popular programs in darkly lit studios.

As for the operation of school programs, we opened a "*Small Group Swimming School*" at two facilities in Tokyo. At the school, swimming coaches, who are former members of Japan's national swimming team, provide individual instruction to children based on their needs to help them improve their swimming skills.

The "*Konami Sports Club: My Best Challenge Support Program*" was certified as a "beyond2020 My Best Support Program," a certification system promoted by the Cabinet Secretariat Headquarters of Japan for the Promotion of the Tokyo Olympic and Paralympic Games. In addition, a collaboration project with our partner program, "*Konami Sports Club and FiNC My Best Resolution Support Project*," was also certified. These were regarded and certified as a "Sports Yell Company in the first year of the Reiwa era," and a participating organization in the "Sport in Life Project," promoted by the Japan Sports Agency.

As for the operation of outsourced facilities, we started the operation of new outsourced facilities such as the Machida City Gymnasium (Machida City, Tokyo), Oita Prefectural Budo Sports Center (Oita City, Oita Prefecture), and Kusatsu City Arena (Kusatsu City, Shiga Prefecture).

As for products relating to sports, we continued to expand our lineup of products including our “Konami Sports Club Original” Konami Sports Club brand products.

For the fiscal year ended March 31, 2020, total revenue and profit from this business decreased due to the closure of the directly-managed facilities and the effects of natural disasters.

Furthermore, measures taken to avoid the spread of COVID-19 including the temporary closure of schools and temporary closure of our facilities in some areas affected our performance in this business.

In terms of financial performance, total revenue for the fiscal year ended March 31, 2020 in this segment amounted to ¥58,984 million (a year-on-year decrease of 7.1%) and segment profit for the fiscal year ended March 31, 2020 amounted to ¥33 million (a year-on-year decrease of 98.5%).

(3) Cash Flows

	Millions of Yen		
	Fiscal year ended March 31, 2019	Fiscal year ended March 31, 2020	Change
Cash flow summary:			
Net cash provided by operating activities	¥49,131	¥51,166	¥2,035
Net cash used in investing activities	(22,527)	(62,147)	(39,620)
Net cash used in financing activities	(22,416)	(15,869)	6,547
Effect of exchange rate changes on cash and cash equivalents	569	(960)	(1,529)
Net increase (decrease) in cash and cash equivalents	4,757	(27,810)	(32,567)
Cash and cash equivalents at end of the year	¥159,242	¥131,432	¥(27,810)

Comparison of fiscal year ended March 31, 2020 with fiscal year ended March 31, 2019

Cash and cash equivalents (hereafter, referred to as “Net cash”), as of March 31, 2020, amounted to ¥131,432 million, a decrease of ¥27,810 million compared to the year ended March 31, 2019.

Net cash provided by operating activities amounted to ¥51,166 million for the year ended March 31, 2020, a year-on-year increase of 4.1%. This primarily resulted from an increase in depreciation and amortization by adoption of IFRS 16 despite a decrease in profit for the year.

Net cash used in investing activities amounted to ¥62,147 million for the year ended March 31, 2020, a year-on-year increase of 175.9%. This mainly resulted from an increase in capital expenditures.

Net cash used in financing activities amounted to ¥15,869 million for the year ended March 31, 2020, a year-on-year decrease of 29.2%. This primarily resulted from proceeds from short-term borrowings despite an expenditure in purchase of treasury shares for the year ended March 31, 2020.

3. Risk Factors

Special Note Regarding Forward-looking Statements.

This annual report contains forward-looking statements about our industry, our business, our plans and objectives, our financial condition and our results of operations that are based on our current expectations, assumptions, estimates and projections. These forward-looking statements are subject to various risks and uncertainties. Generally, these forward-looking statements can be identified by the use of forward-looking terminology such as “may”, “will”, “expect”, “anticipate”, “estimate”, “plan” or similar words. These statements discuss future expectations, identify strategies, discuss market trends, contain projections of results of operations or of financial condition, or state other forward-looking information. Known and unknown risks, uncertainties and other factors could cause our actual results to adversely differ, materially, from those contained in or suggested by any forward-looking statement. We cannot promise that our expectations, projections, anticipated estimates or other information expressed in or underlying these forward-looking statements will be realized. We do not undertake any obligation to update or revise any forward-looking statements, whether as a result of new information, future events or otherwise.

Important risk factors that could cause our actual results to be materially different from those described in the forward-looking statements are set forth in this Item 3. or elsewhere in this annual report and include, without limitation:

- our ability to continue to win acceptance of our products, which are offered in highly competitive markets characterized by the continuous introduction of new products, rapid developments in technology and subjective and changing consumer preferences;
- changes in economic conditions affecting our operations or the way that individuals choose to spend their leisure time;
- our ability to successfully expand internationally with a focus on our Digital Entertainment, Amusement, and Gaming & Systems businesses;
- our ability to successfully expand the scope of our business and broaden our customer base through our Sports business;
- our ability to successfully generate cash flows on an individual club operation level sufficient to recover the carrying value of the related individual club operations;
- regulatory developments and changes, in particular in the gaming industry, and our ability to respond and adapt to those changes;
- the impact of natural disasters, such as earthquakes, on our facilities and personnel;
- our ability to successfully integrate current acquisitions and realize expected synergies and business benefits to recover the acquisition investment, including goodwill and separately identifiable intangible assets; and
- our expectations with regard to further acquisitions and the integration of any companies we may acquire.

(1) *Risks relating to timely introduction of new products and services.*

The timely releases of a new product and service highly depend on various factors, including production capacity and capability of adapting to new platforms and regulations. If we are unable to release our new products and services in a timely fashion in accordance with our plans, our business results could be negatively affected.

(2) *Risks relating to competition.*

The markets for entertainment and sports-oriented products and services we involve are intensely competitive, and new products and services are regularly introduced. Also, new type of entertainment and leisure activities which may become our competitors continue to be introduced. This may cause new competitions, and our business results could be negatively impacted.

(3) *Risks relating to unfavorable economic conditions.*

Any significant downturn in economic conditions which results in a reduction in consumer spending could highly reduce demand for entertainment and sports-oriented products and services we involve and may harm our business results.

(4) *Risks relating to aging population and declining birth rate in Japan.*

If rapidly growing aging population and declining birth rate in Japan significantly were to change demand for entertainment and sports-oriented products and services we involve, our business results could be negatively affected.

(5) *Risks relating to changing consumer preferences.*

Many of our markets are characterized by rapidly changing trends and fads, and frequent innovations and improvements to products and services are necessary to maintain consumer interest. Our business results may be harmed if we are unable to successfully adapt and offer our products and services to changing consumer preferences.

(6) *Risks relating to governmental restrictions and legal systems.*

If governmental restrictions and legal systems in each country were to be changed significantly, we may have to change our products and services, marketing strategies and business models in order to observe new regulations. As a result, this could delay or suspend the delivery of our products and services in those relevant countries and may harm our business results.

(7) *Risks relating to intellectual property rights.*

Products and services, that we manufacture, develop, sell, distribute and provide, use and incorporate certain copyrights and other intellectual properties which are owned by outside. If these outside intellectual properties are unable to be licensed, our business results could be negatively affected as the relevant products and services are unable to be provided.

In addition, though we are making efforts such as improvement of operation flows to prevent the possibility that our products and services violate the intellectual property rights of others, it is not zero that third parties still may claim infringement. In this event, the management may determine additional costly litigation to solve the dispute or to cease using the relevant intellectual property of others, and our business results could be negatively affected.

(8) *Risks relating to our products containing defect.*

Although extensive tests are made to our products prior to release, errors may be found in products after shipment. If these errors were to result in a loss of market demand, our business results could be negatively impacted.

(9) *Risks relating to acquisition opportunities and investments.*

We are seeking opportunities in and outside Japan to make acquisitions and investments that will not only expand our current businesses but also be expected to grow new businesses in the medium- and long-term. In the event we make such acquisitions or investments, our business results could be negatively affected since we may face additional financial and operational risks, including:

- impairment losses could occur in future if the relevant acquisitions and investments are unable to be carried out at reasonable costs; and
- If acquired companies are unable to be successfully integrated as we intend, sufficient effects could not be obtained from the acquisitions and investments.

(10) *Risks relating to personnel resources.*

Our continued growth and success depend to a significant extent on the continued service of our senior management and other key employees and the hiring of new qualified employees. In particular, the software industry is characterized by a high level of employee mobility and aggressive recruiting among competitors for personnel. Retention of those human resources is extremely difficult. In addition, the hiring of international-skilled employees is urgently required in order to expand overseas operations further. If we are unable to attract and retain skilled personnel, our business results could be adversely affected.

(11) *Risks relating to overseas operations.*

Operations in foreign countries are required to address social turmoil generated by terrorism or conflicts, unexpected political factors, each country-specific business practice, tariff trends in each country and fluctuation of exchange rates. If we are unable to take appropriate actions to all of these and other factors that are specific to overseas, our business results could be negatively affected.

(12) *Risks relating to natural disasters and other incidents.*

Incidents such as natural disasters, including earthquake, flood and typhoon, and pandemic may adversely affect society and economy and even supply chain of our products. Appropriate measures such as earthquake resistance of buildings, emergency drill, hygiene measures in our offices, construction of safety confirmation system and consideration of alternative suppliers for our main parts are implemented, however, if these incidents happen in each of the regions we conduct our operations, our business results may be adversely affected.

(The spread of COVID-19)

There are concerns about a global recession triggered by measures taken to avoid the spread of COVID-19. For Konami Group, as a result of voluntary temporary closure of stores and lockdown in line with the governments of various nations' policies, business stagnations and

slowdown of future demands caused by temporary closure of amusement facilities, casino facilities and sports clubs could effect Konami Group's performance. With the spread of COVID-19, business activities are limited and therefore our product and service supply difficulties could affect our performance.

We continue to take measures to minimize any potential impacts, including adequate measures to avoid the infection of COVID-19 in our offices and facilities, support employees' working environment for development and operation from home.

(13) *Risks relating to unexpected network interruptions or security breaches.*

Through utilizing information system connected with communication network, various measures to improve usability and security are taken in our business activities.

Nevertheless, cyber-attacks against our information and network system, unexpected disasters, accidents and infrastructure outages in electricity and communication could cause our information system failure. As a result, in case the system failure prevents us from providing our services, it may harm our business results.

(14) *Risks relating to protection of personal information.*

If it may cause that leaks of personal information on account of inappropriate administration, security breaches, including hacking and unauthorized access, and others, our reputation and brands and business results may be negatively affected. On the other hand, we endeavor to maintain robust protections to prevent such leaks of personal information, including establishment of information management policy, adequate training for officers and employees, security measures and complying with GDPR, personal data protection policy in EU.

(15) *Risks relating to future lawsuits.*

If our business operations were to be charged by legal claims, lawsuits and other legal proceedings and these conclusions were to be adverse conditions to us, our business results may be negatively impacted.

(16) *Risks relating to dishonest actions.*

We are not only putting systems in place to prevent dishonest actions through illicit means and use on our products and services, but also prohibiting these acts in the Terms of Use and carrying out user awareness programs. In addition, we invoke serious penalties for violator of this policy, including suspensions of membership or compulsory termination of account. However, if by any chance the kind of dishonest actions should occur on a significant scale, our business results could be adversely affected as trust in Konami Group and its brand could be impaired.

Responsibility Statement

The following responsibility statement is made solely to comply with the requirements of DTR 4.1.12 of the United Kingdom Financial Conduct Authority's Disclosure Rules and Transparency Rules, in relation to KONAMI HOLDINGS CORPORATION as an issuer whose financial instruments are admitted to trading on the London Stock Exchange.

Kimihiko Higashio, Representative Director, President, confirms that:

- to the best of his knowledge, the financial statements, prepared in accordance with International Financial Reporting Standards, give a true and fair view of the assets, liabilities, financial position and profit or loss of KONAMI HOLDINGS CORPORATION and the undertakings included in the consolidation taken as a whole; and
- to the best of his knowledge, this annual financial information includes a fair review of the development and performance of the business and the position of KONAMI HOLDINGS CORPORATION and the undertakings included in the consolidation taken as a whole, together with a description of the principal risks and uncertainties that they face.